

[ Maple Notes on Smith-Minton Ch. 4 Integration

[ 4.1 Area under a curve

[ 4.1 Homework Problems 5,6,9,13,14,22,29,37,43,49-52, exploratory ex. 1

[ 5.

```
> seq(3*i^2,i=2..6);sum(3*i^2,i=2..6);3*(6*(6+1)*(2*6+1))/6-3;
12, 27, 48, 75, 108
270
270
```

[ TI-86 calculator syntax: sum(seq(3\*i^2,i,2,6))

[ 6.

```
> seq(2*i-1,i=1..5);sum(2*i-1,i=1..5);2*5*6/2-5;
1, 3, 5, 7, 9
25
25
```

[ TI-86 calculator syntax: sum(seq(2\*i-1,i,1,5))

[ 9.

```
> seq(3*i-1,i=1..70);sum(3*i-1,i=1..70);70*71/2*3-70;
2, 5, 8, 11, 14, 17, 20, 23, 26, 29, 32, 35, 38, 41, 44, 47, 50, 53, 56, 59, 62, 65, 68, 71, 74, 77, 80,
83, 86, 89, 92, 95, 98, 101, 104, 107, 110, 113, 116, 119, 122, 125, 128, 131, 134, 137, 140, 143,
146, 149, 152, 155, 158, 161, 164, 167, 170, 173, 176, 179, 182, 185, 188, 191, 194, 197, 200,
203, 206, 209
7385
7385
```

[ TI-86 calculator syntax: summing sequence term by term: sum(seq(3\*i-1,i,1,70)) or using summation rules: 70\*71/2\*3-70

[ 13.

```
> seq(i^2-3*i+2,i=1..100);sum(i^2-3*i+2,i=1..100);100*(100+1)*(2*100+1)/6-3*100*(100+1)/2+2*100;
0, 0, 2, 6, 12, 20, 30, 42, 56, 72, 90, 110, 132, 156, 182, 210, 240, 272, 306, 342, 380, 420, 462,
506, 552, 600, 650, 702, 756, 812, 870, 930, 992, 1056, 1122, 1190, 1260, 1332, 1406, 1482,
1560, 1640, 1722, 1806, 1892, 1980, 2070, 2162, 2256, 2352, 2450, 2550, 2652, 2756, 2862,
2970, 3080, 3192, 3306, 3422, 3540, 3660, 3782, 3906, 4032, 4160, 4290, 4422, 4556, 4692,
4830, 4970, 5112, 5256, 5402, 5550, 5700, 5852, 6006, 6162, 6320, 6480, 6642, 6806, 6972,
7140, 7310, 7482, 7656, 7832, 8010, 8190, 8372, 8556, 8742, 8930, 9120, 9312, 9506, 9702
323400
323400
```

[ TI-86 calculator syntax: summing sequence term by term: sum(seq(i^2-3\*i+2,i,1,100)) or using summation rules 100\*(100+1)\*(2\*100+1)/6-3\*100\*(100+1)/2+2\*100

[ 14

```
> seq(i^2+2*i-4,i=1..140);sum(i^2+2*i-4,i=1..140);140*(140+1)*(2*140+1)/6+2*140*(140+1)/2-4*140;
```

-1, 4, 11, 20, 31, 44, 59, 76, 95, 116, 139, 164, 191, 220, 251, 284, 319, 356, 395, 436, 479, 524, 571, 620, 671, 724, 779, 836, 895, 956, 1019, 1084, 1151, 1220, 1291, 1364, 1439, 1516, 1595, 1676, 1759, 1844, 1931, 2020, 2111, 2204, 2299, 2396, 2495, 2596, 2699, 2804, 2911, 3020, 3131, 3244, 3359, 3476, 3595, 3716, 3839, 3964, 4091, 4220, 4351, 4484, 4619, 4756, 4895, 5036, 5179, 5324, 5471, 5620, 5771, 5924, 6079, 6236, 6395, 6556, 6719, 6884, 7051, 7220, 7391, 7564, 7739, 7916, 8095, 8276, 8459, 8644, 8831, 9020, 9211, 9404, 9599, 9796, 9995, 10196, 10399, 10604, 10811, 11020, 11231, 11444, 11659, 11876, 12095, 12316, 12539, 12764, 12991, 13220, 13451, 13684, 13919, 14156, 14395, 14636, 14879, 15124, 15371, 15620, 15871, 16124, 16379, 16636, 16895, 17156, 17419, 17684, 17951, 18220, 18491, 18764, 19039, 19316, 19595, 19876

943670

943670

TI-86 calculator syntax: summing sequence term by term: sum(seq(i^2+2\*i-4,i,1,140)) or using summation rules  $140*(140+1)*(2*140+1)/6+2*140*(140+1)/2-4*140$

22

```
> 12*20/60+14*30/60+18*10/60+15*40/60;
```

24

The runner will have travelled 24 miles.

29

```
> ApproximateInt(x^2, -1..1, output=animation, partition=8, refinement=halve, subpartition=width, method=left, showpoints=false);
```

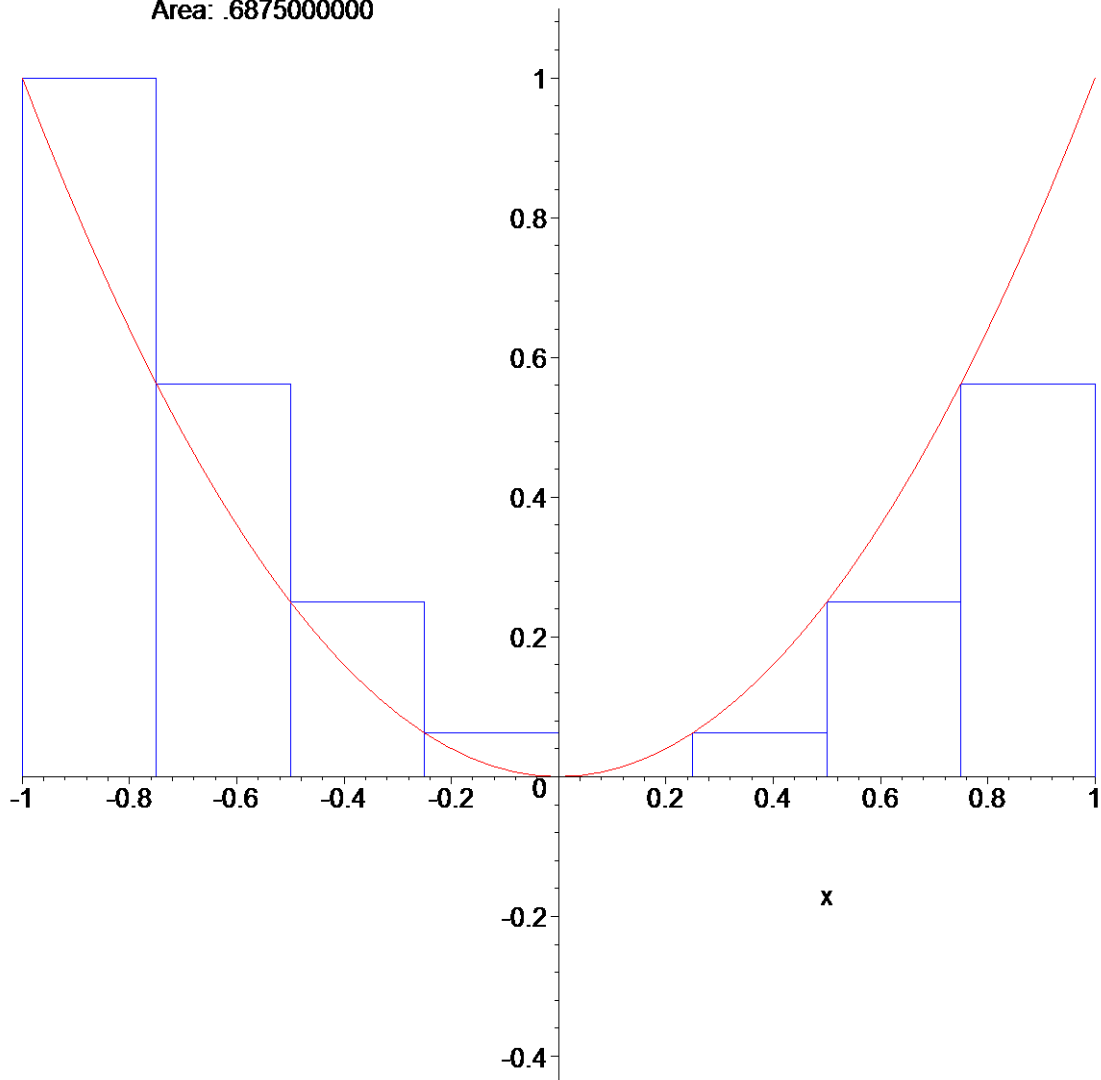
An Approximation of the Integral of

$$f(x) = x^2$$

on the Interval  $[-1, 1]$

Using a Left-endpoint Riemann Sum

Area: .6875000000



```
> sum((-1.+2*i/8)^2,i=0..7)*2/8;
```

0.6875000000

```
[ TI-86 calculator syntax: summing sequence term by term: sum(seq((-1.+2*i/8)^2,i,0,7))*2/8
```

```
[ 37
```

```
> ApproximateInt(4-x^2, -2..2, output=animation, partition=10,  
refinement=halve, subpartition=width,  
method=left, showpoints=false);
```

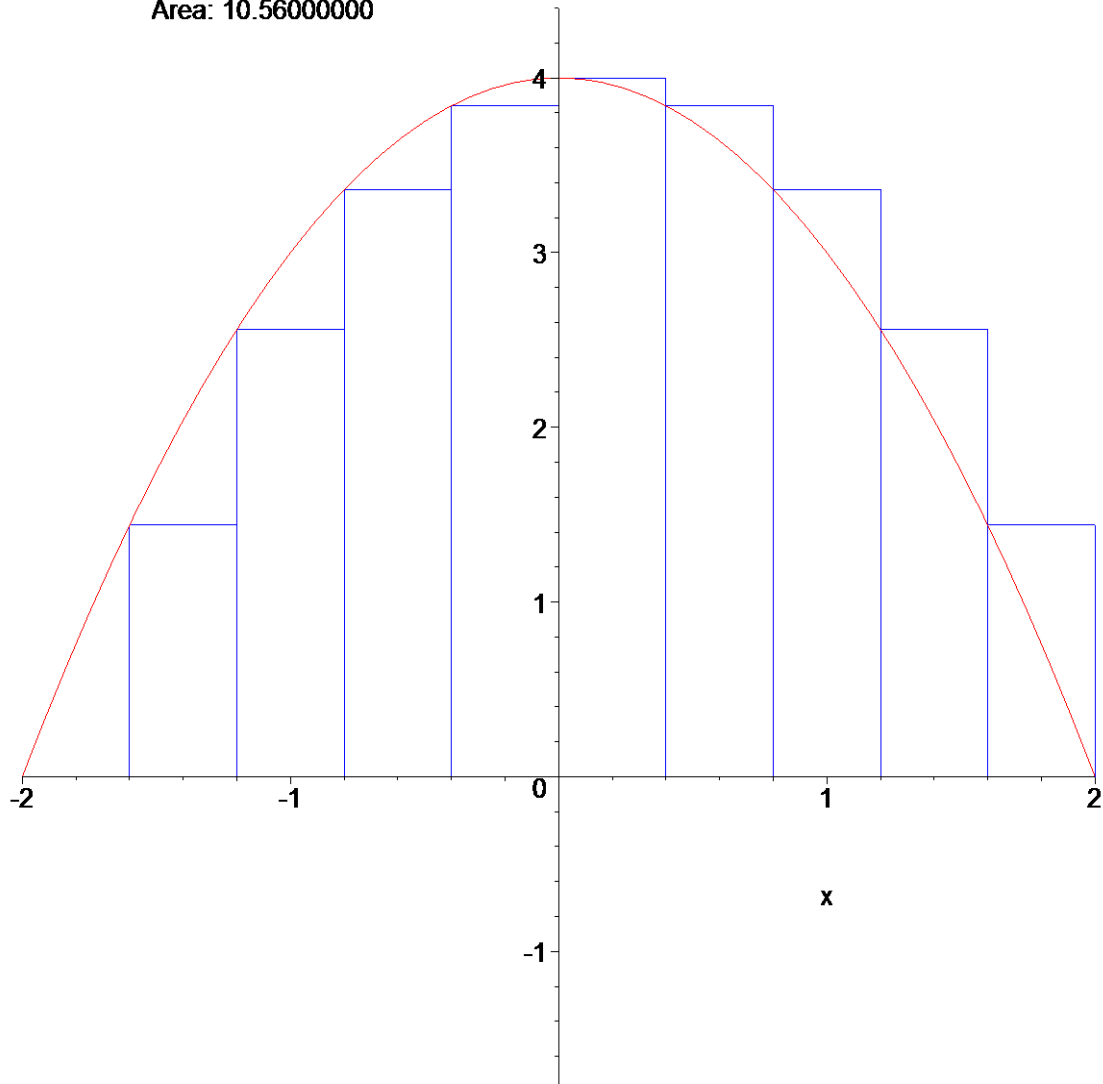
An Approximation of the Integral of

$$f(x) = 4 - x^2$$

on the Interval  $[-2, 2]$

Using a Left-endpoint Riemann Sum

Area: 10.56000000



[ Left-hand endpoint method

```
> mylist:=[10,50,100,500,5000]:lmeth:=seq(subs(n=mylist[j],sum(4-(-2  
  .+4*i/n)^2,i=1..n)*4/n),j=1..5);
```

```
lmeth := 10.56000000, 10.66240000, 10.66560000, 10.66662400, 10.66666625
```

[ Right-hand endpoint method

```
> rmeth:=seq(subs(n=mylist[j],sum(4-(-2.+4*i/n)^2,i=0..n-1)*4/n),j=1  
  ..5);
```

```
rmeth := 10.56000000, 10.66240001, 10.66560000, 10.66662401, 10.66666625
```

[ Midpoint method

```
> mmeth:=seq(subs(n=mylist[j],sum(4-(-2.+4*i/n-2/n)^2,i=1..n)*4/n),j  
  =1..5);
```

```
mmeth := 10.72000000, 10.66880000, 10.66720000, 10.66668800, 10.66666689
```

```
> for m from 1 to 5 do  
  mytable[m]:=mylist[m],lmeth[m],rmeth[m],mmeth[m]];od;  
  mytable1 := [10, 10.56000000, 10.56000000, 10.72000000]  
  mytable2 := [50, 10.66240000, 10.66240001, 10.66880000]  
  mytable3 := [100, 10.66560000, 10.66560000, 10.66720000]  
  mytable4 := [500, 10.66662400, 10.66662401, 10.66668800]  
  mytable5 := [5000, 10.66666625, 10.66666625, 10.66666689]
```

TI-86 calculator syntax: summing sequence term by term:  $\text{sum}(\text{seq}(4-(-2.+4*i/10)^2,i,1,10))*4/10$  for left hand endpoint method  $n=10$ ;  $x[i]=-2.+4*i/10$ . Syntax is similar for other table entries.

43,

```
> (2+2.4+2.6+2.7+2.6+2.4+2+1.4)/10;(2.4+2.6+2.7+2.6+2.4+2+1.4+.6)/10  
;  
1.810000000  
1.670000000
```

49-52

```
> ApproximateInt(x^2, 0..2, output=animation, partition=10,  
  refinement=halve, subpartition=width,  
  method=left,showpoints=false);  
lower;ApproximateInt(x^2, 0..2, output=animation, partition=10,  
  refinement=halve, subpartition=width,  
  method=midpoint,showpoints=false);  
lower;ApproximateInt(x^2, 0..2, output=animation, partition=10,  
  refinement=halve, subpartition=width,  
  method=right,showpoints=false);greater;
```

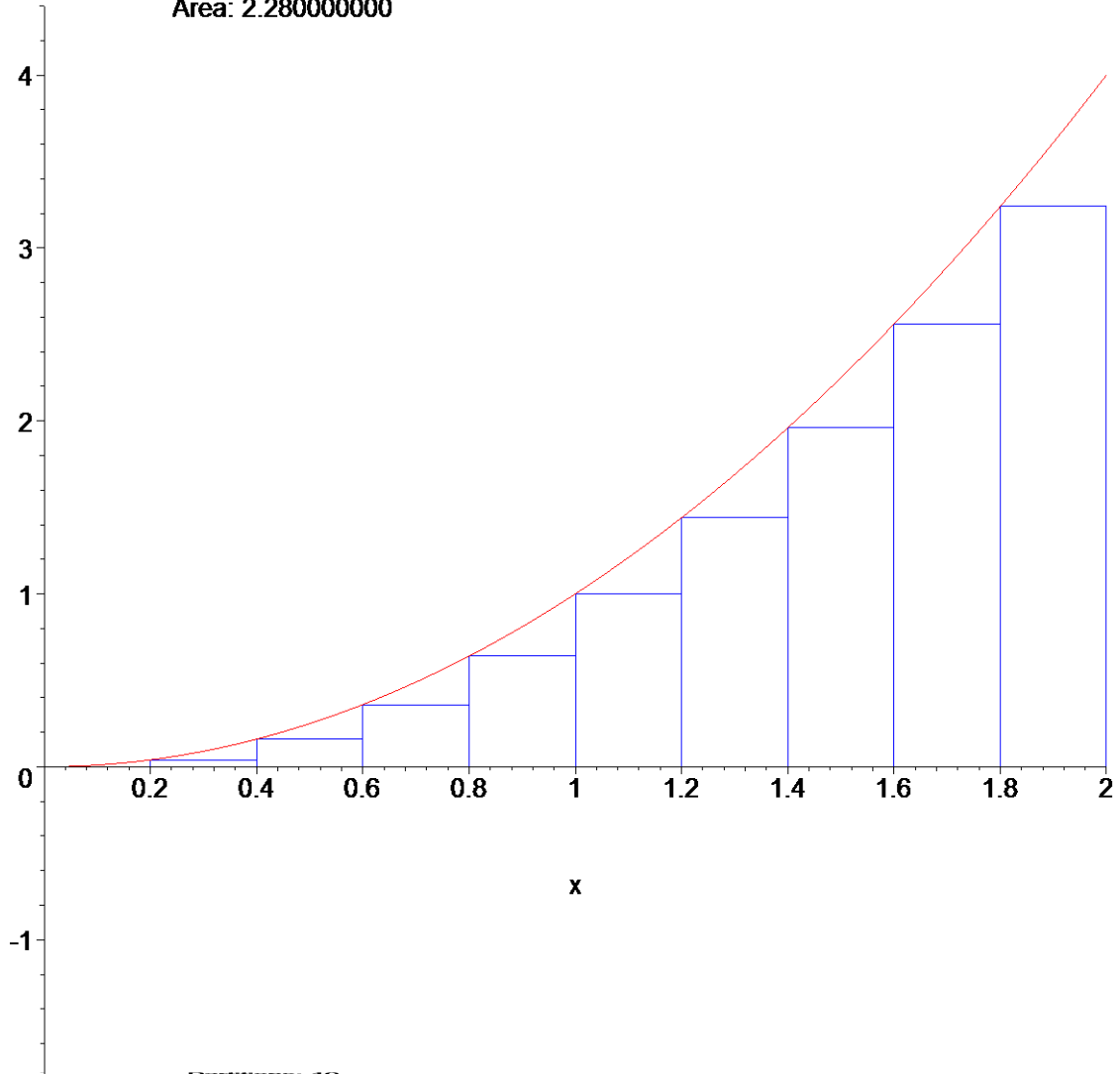
An Approximation of the Integral of

$$f(x) = x^2$$

on the Interval  $[0, 2]$

Using a Left-endpoint Riemann Sum

Area: 2.280000000



*lower*

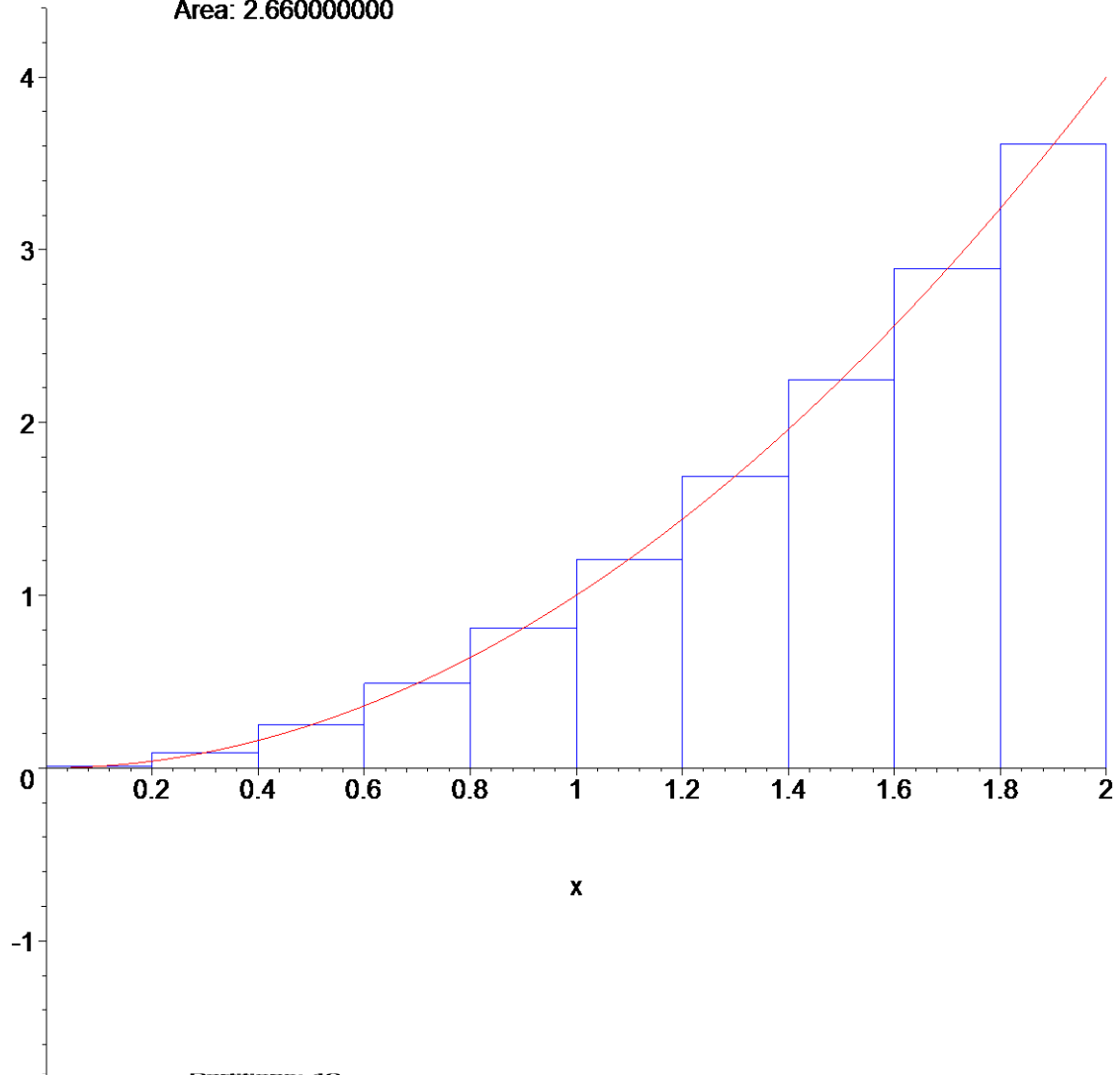
An Approximation of the Integral of

$$f(x) = x^2$$

on the Interval  $[0, 2]$

Using a Midpoint Riemann Sum

Area: 2.660000000



*lower*

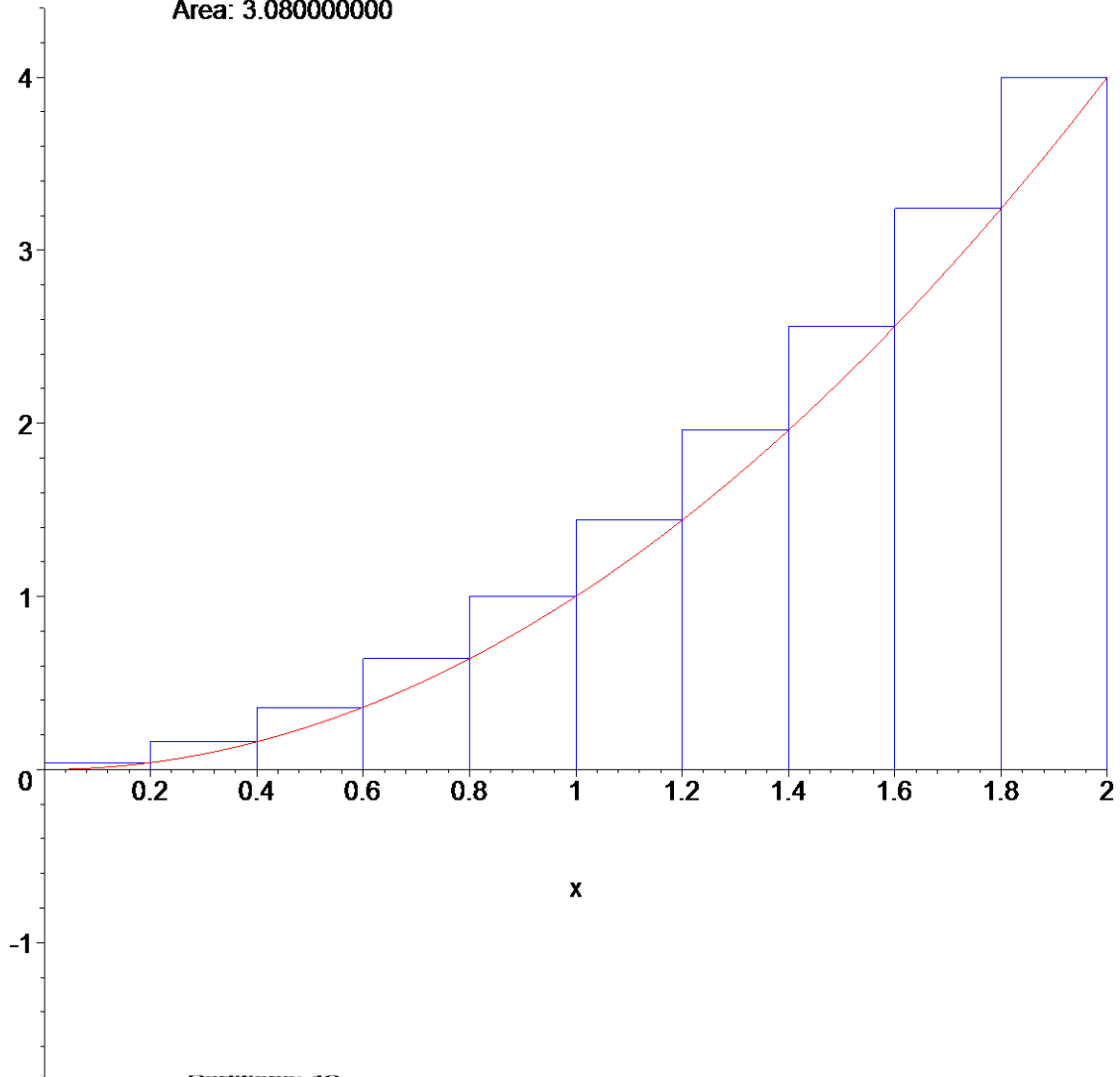
An Approximation of the Integral of

$$f(x) = x^2$$

on the Interval  $[0, 2]$

Using a Right-endpoint Riemann Sum

Area: 3.080000000



*greater*

```
> ApproximateInt(x^(1/2), 0..2, output=animation, partition=10,  
refinement=halve, subpartition=width,  
method=left, showpoints=false);  
lower; ApproximateInt(x^(1/2), 0..2, output=animation,  
partition=10, refinement=halve, subpartition=width,  
method=midpoint, showpoints=false);  
greater; ApproximateInt(x^(1/2), 0..2, output=animation,  
partition=10, refinement=halve, subpartition=width,  
method=right, showpoints=false); greater;
```

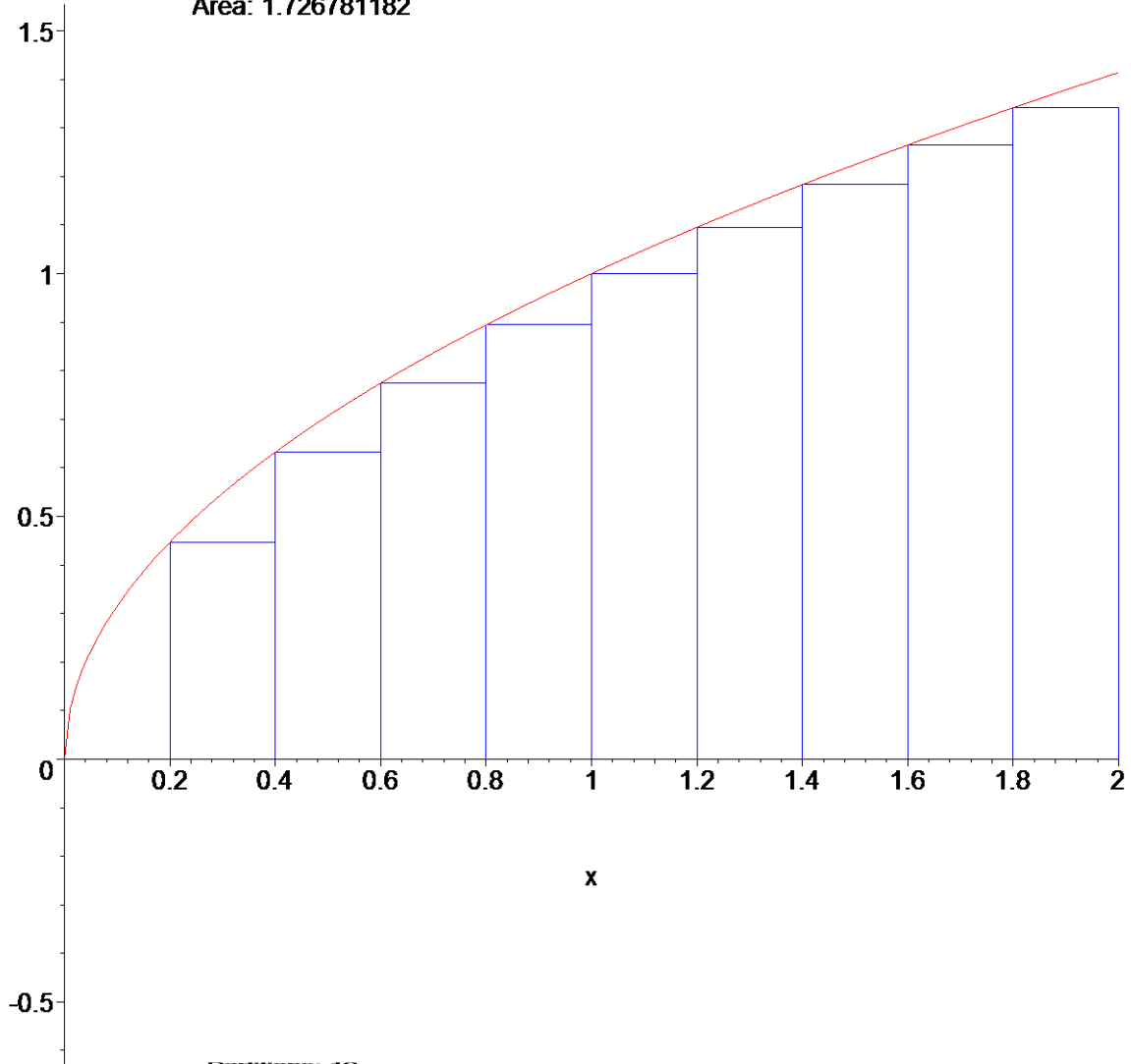
An Approximation of the Integral of

$$f(x) = x^{1/2}$$

on the Interval  $[0, 2]$

Using a Left-endpoint Riemann Sum

Area: 1.726781182



*lower*

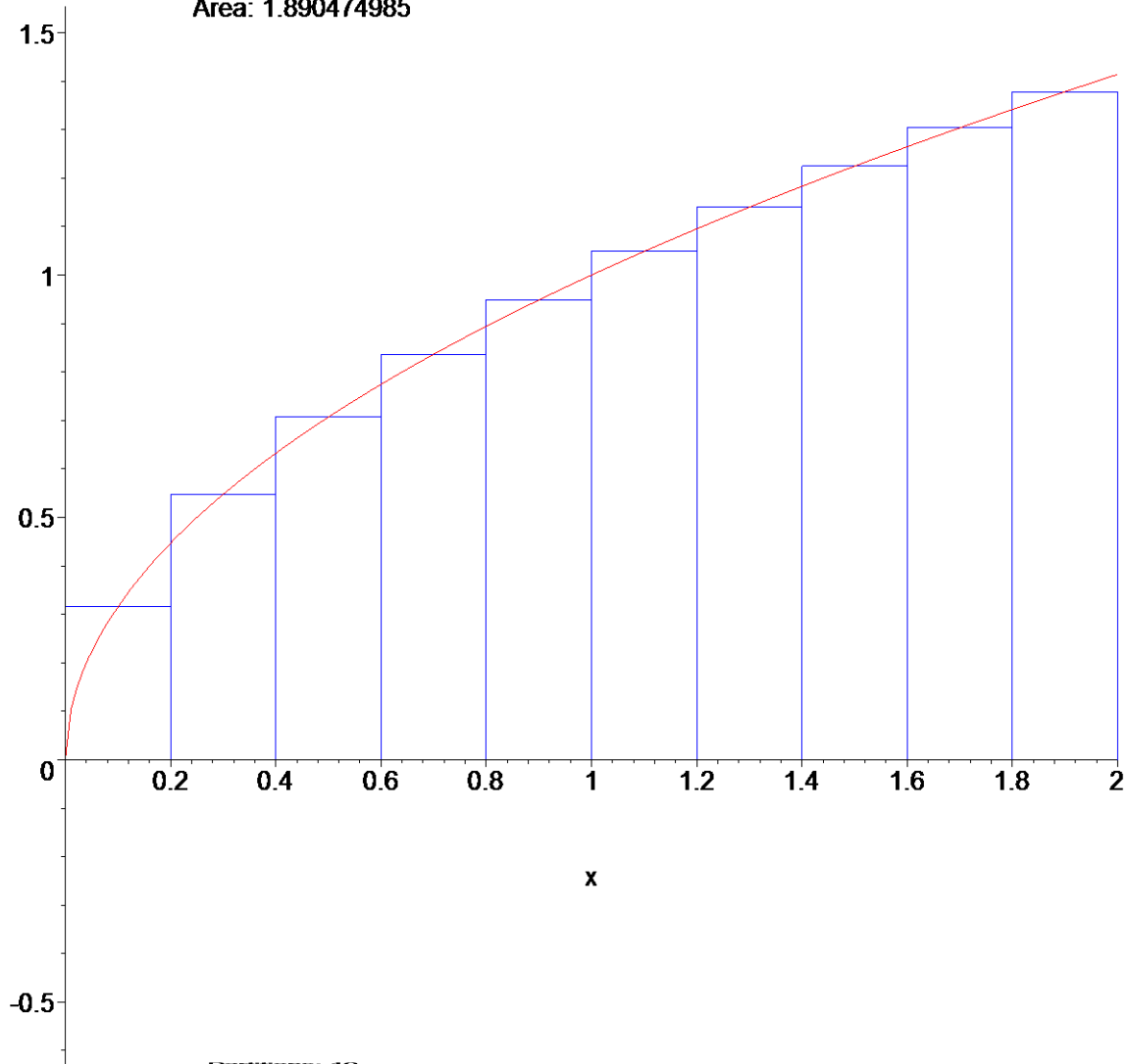
An Approximation of the Integral of

$$f(x) = x^{1/2}$$

on the Interval  $[0, 2]$

Using a Midpoint Riemann Sum

Area: 1.890474985



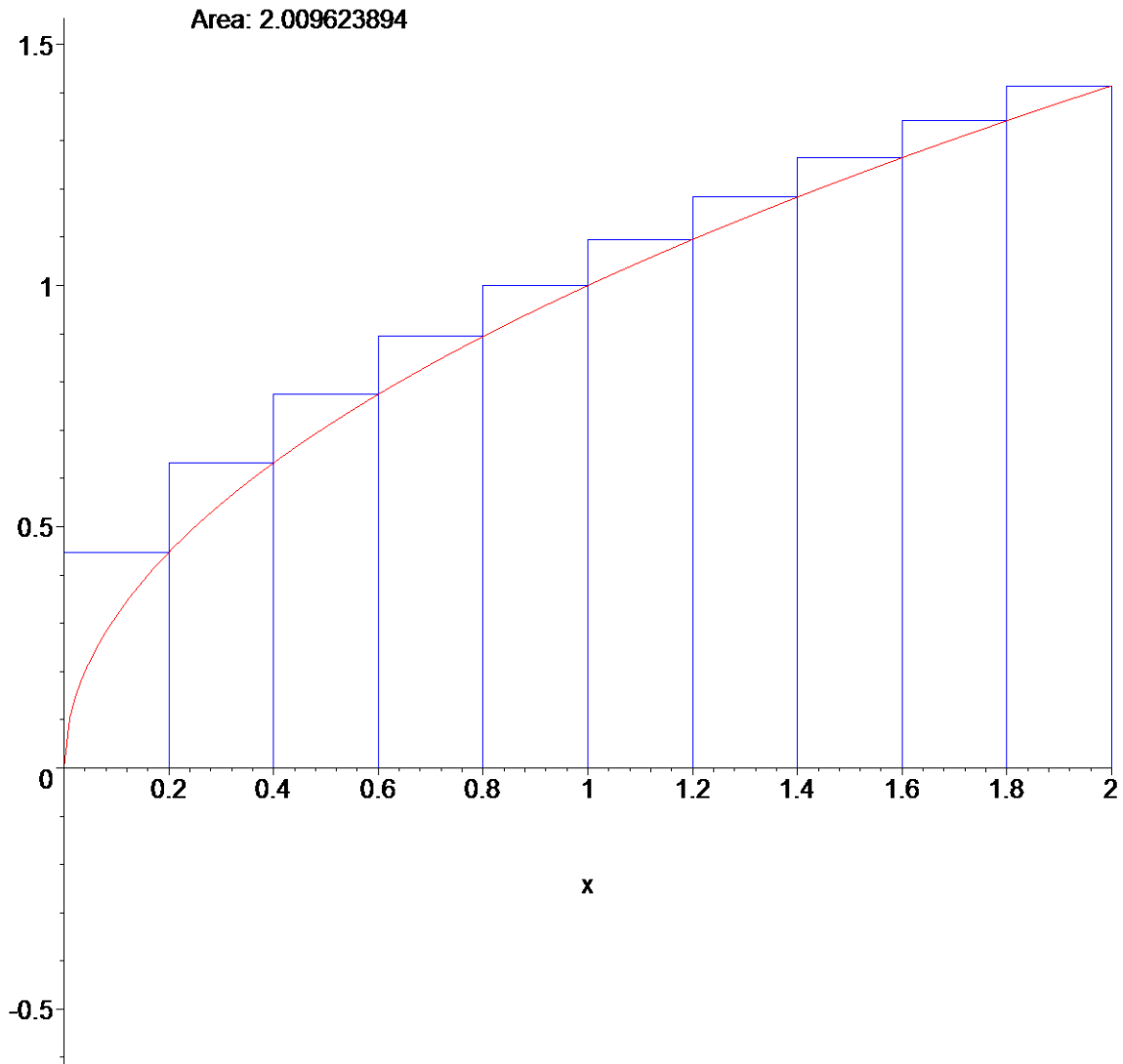
*greater*

An Approximation of the Integral of

$$f(x) = x^{1/2}$$

on the Interval  $[0, 2]$

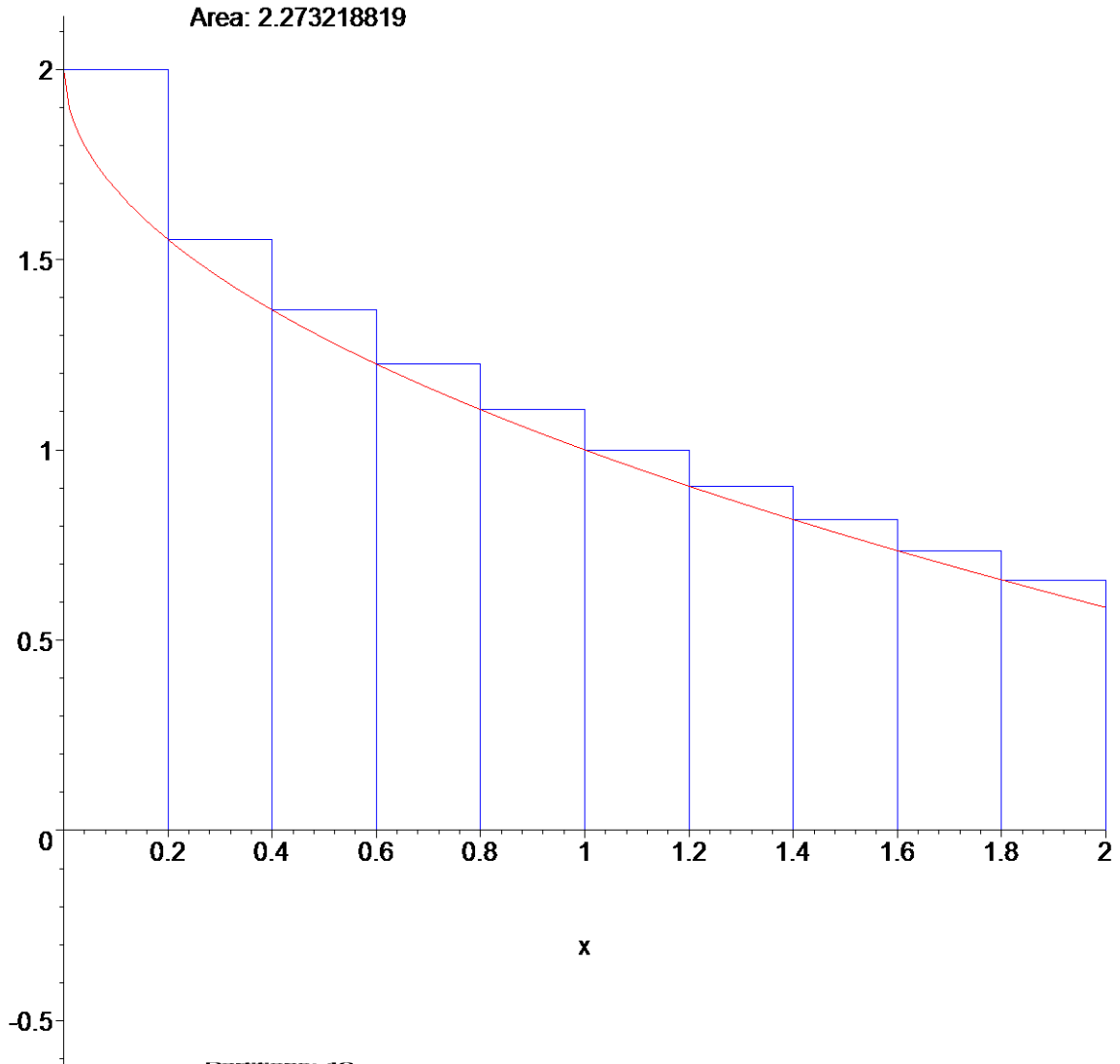
Using a Right-endpoint Riemann Sum



*greater*

```
> ApproximateInt(2-x^(1/2), 0..2, output=animation, partition=10,  
refinement=halve, subpartition=width,  
method=left,showpoints=false);  
greater;ApproximateInt(2-x^(1/2), 0..2, output=animation,  
partition=10, refinement=halve, subpartition=width,  
method=midpoint,showpoints=false);  
lower;ApproximateInt(2-x^(1/2), 0..2, output=animation,  
partition=10, refinement=halve, subpartition=width,  
method=right,showpoints=false);lower;
```

An Approximation of the Integral of  
 $f(x) = 2-x^{1/2}$   
on the Interval  $[0, 2]$   
Using a Left-endpoint Riemann Sum



*greater*

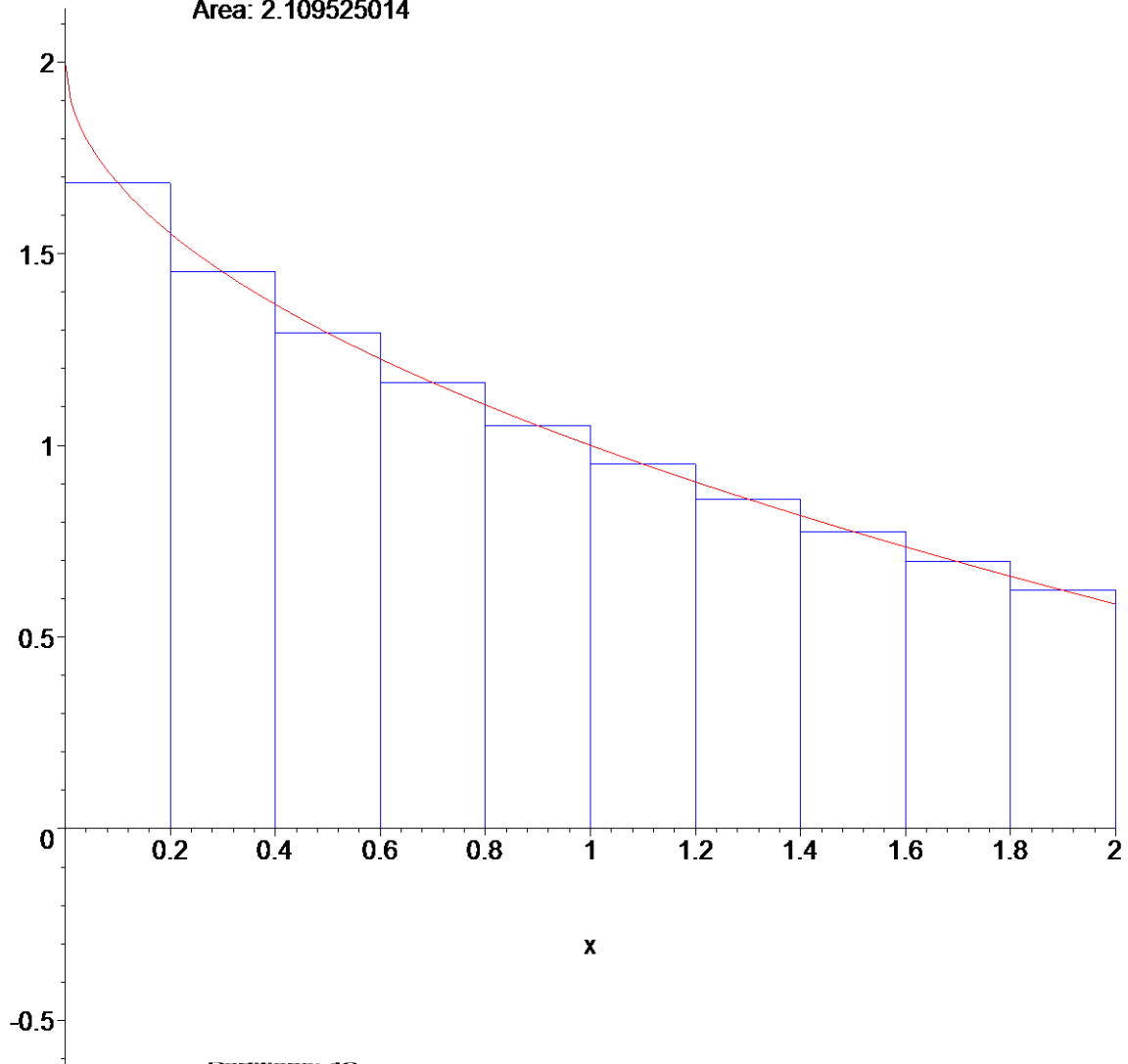
An Approximation of the Integral of

$$f(x) = 2 - x^{1/2}$$

on the Interval  $[0, 2]$

Using a Midpoint Riemann Sum

Area: 2.109525014



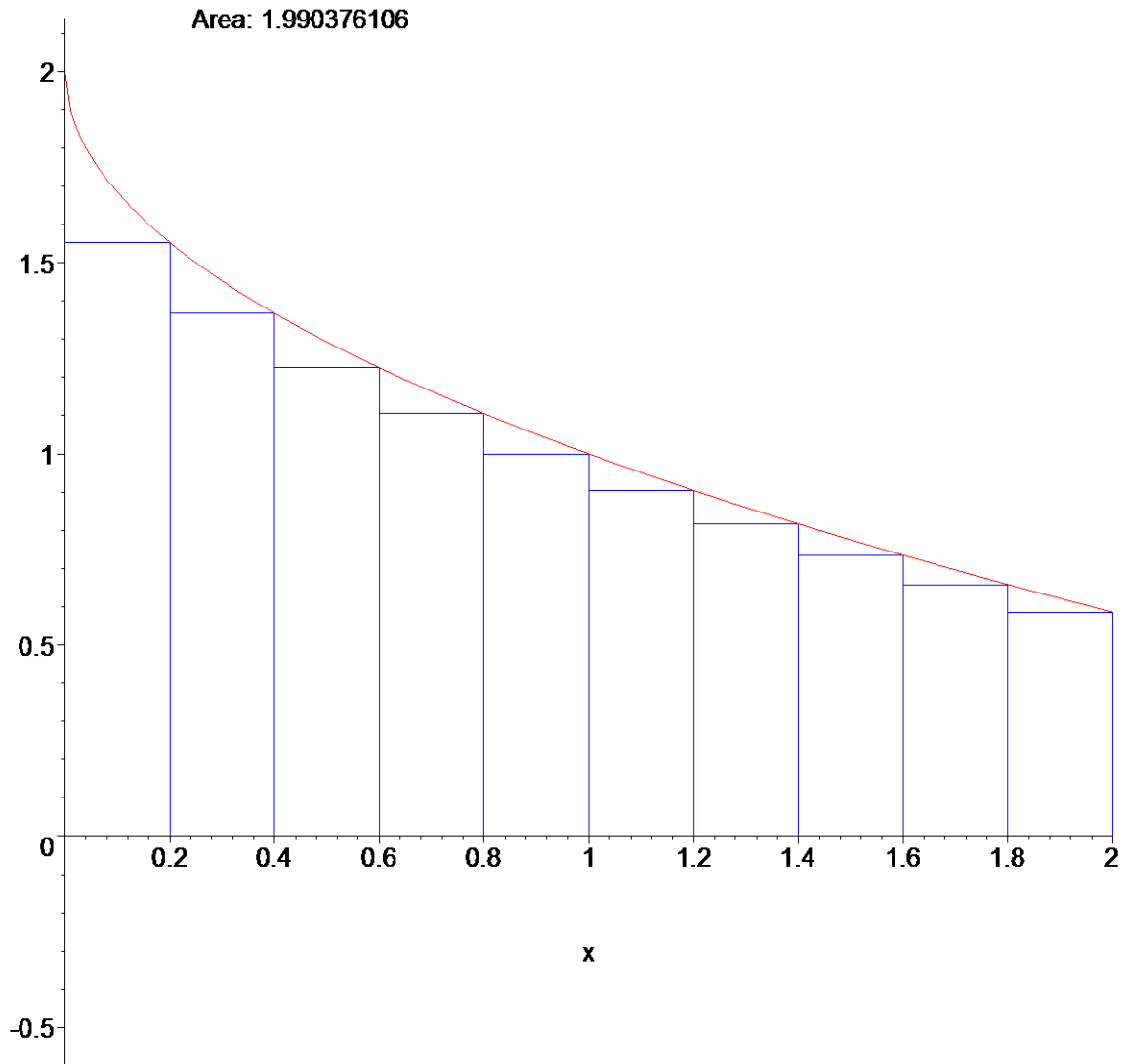
*lower*

An Approximation of the Integral of

$$f(x) = 2-x^{1/2}$$

on the Interval  $[0, 2]$

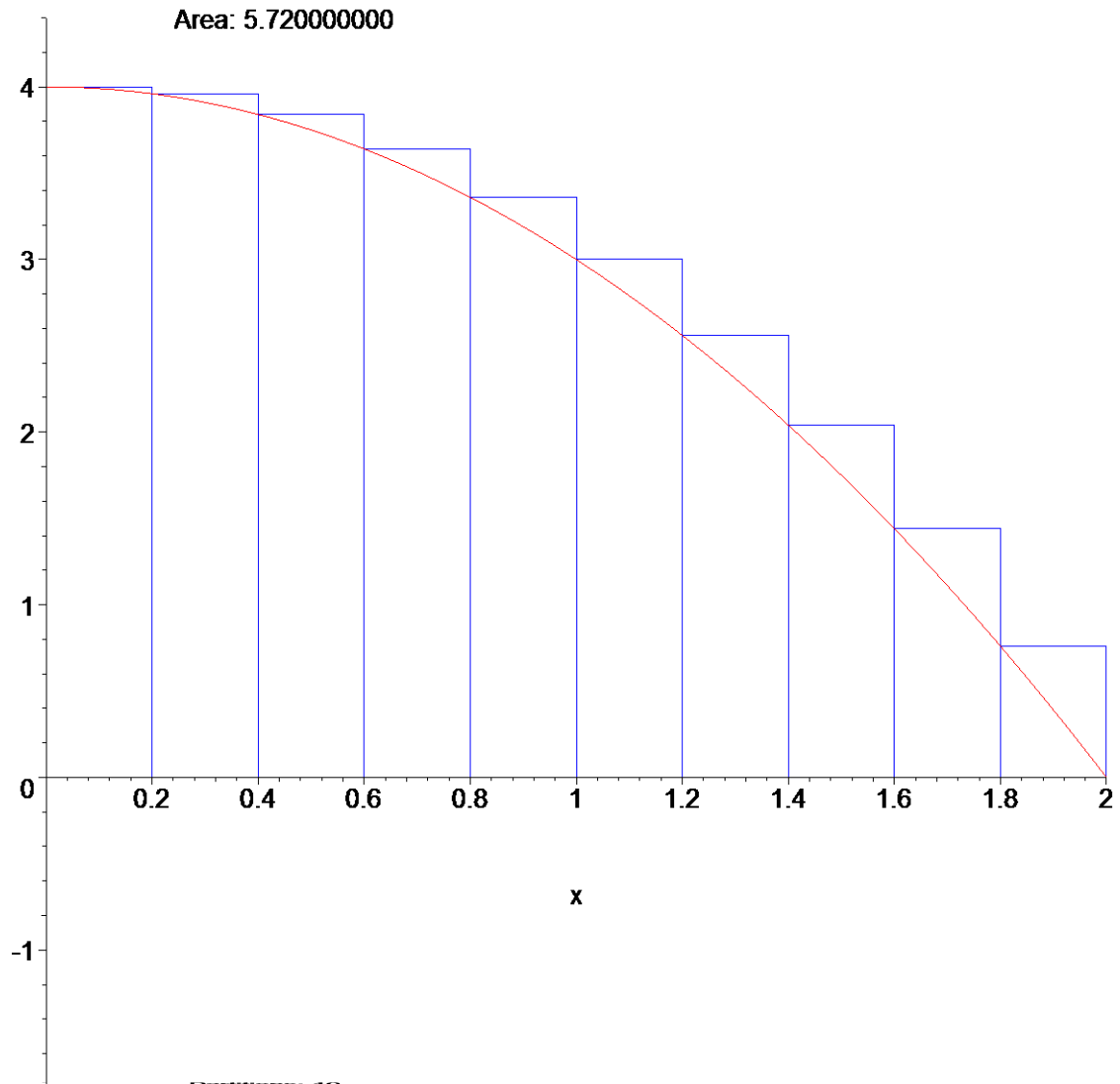
Using a Right-endpoint Riemann Sum



*lower*

```
> ApproximateInt(4-x^2, 0..2, output=animation, partition=10,  
refinement=halve, subpartition=width,  
method=left, showpoints=false);  
greater; ApproximateInt(4-x^2, 0..2, output=animation,  
partition=10, refinement=halve, subpartition=width,  
method=midpoint, showpoints=false);  
greater; ApproximateInt(4-x^2, 0..2, output=animation,  
partition=10, refinement=halve, subpartition=width,  
method=right, showpoints=false); lower;
```

An Approximation of the Integral of  
 $f(x) = 4 - x^2$   
on the Interval  $[0, 2]$   
Using a Left-endpoint Riemann Sum



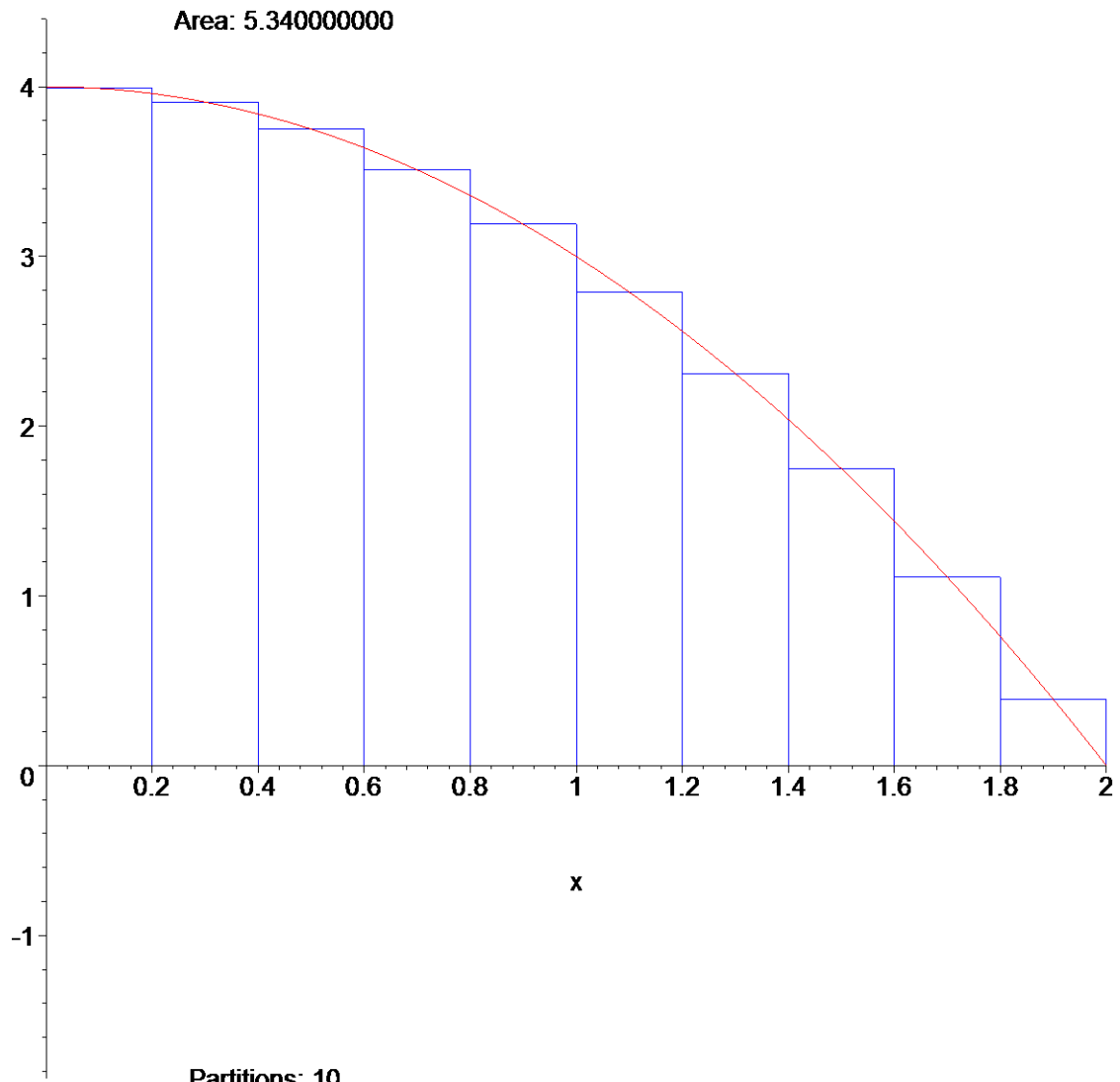
*greater*

An Approximation of the Integral of

$$f(x) = 4 - x^2$$

on the Interval  $[0, 2]$

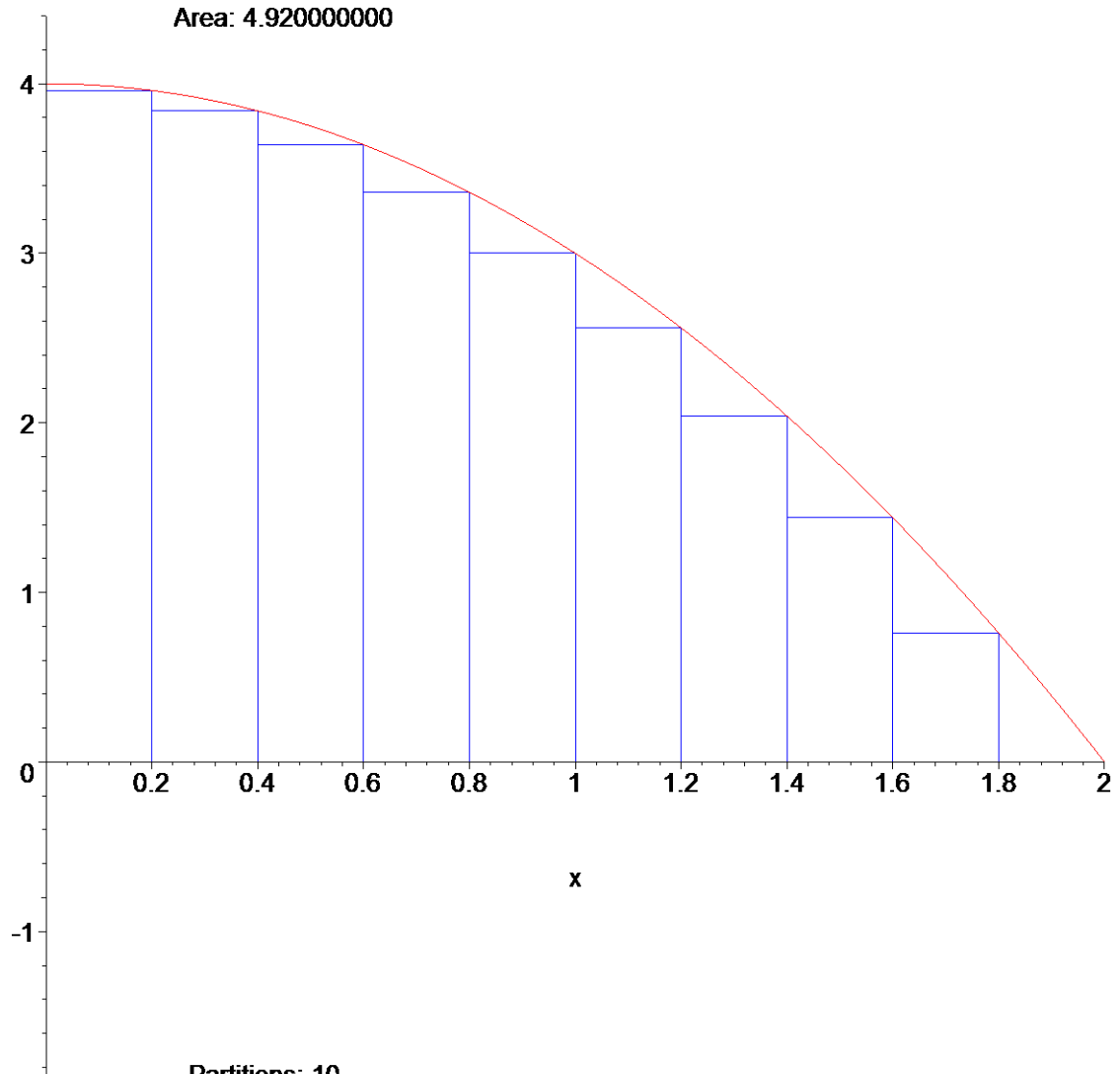
Using a Midpoint Riemann Sum



Partitions: 10

*greater*

An Approximation of the Integral of  
 $f(x) = 4 - x^2$   
on the Interval  $[0, 2]$   
Using a Right-endpoint Riemann Sum



Partitions: 10

*lower*

*Digits := 10*

[ exploratory ex. 1  
[ >  
[  
[ >