

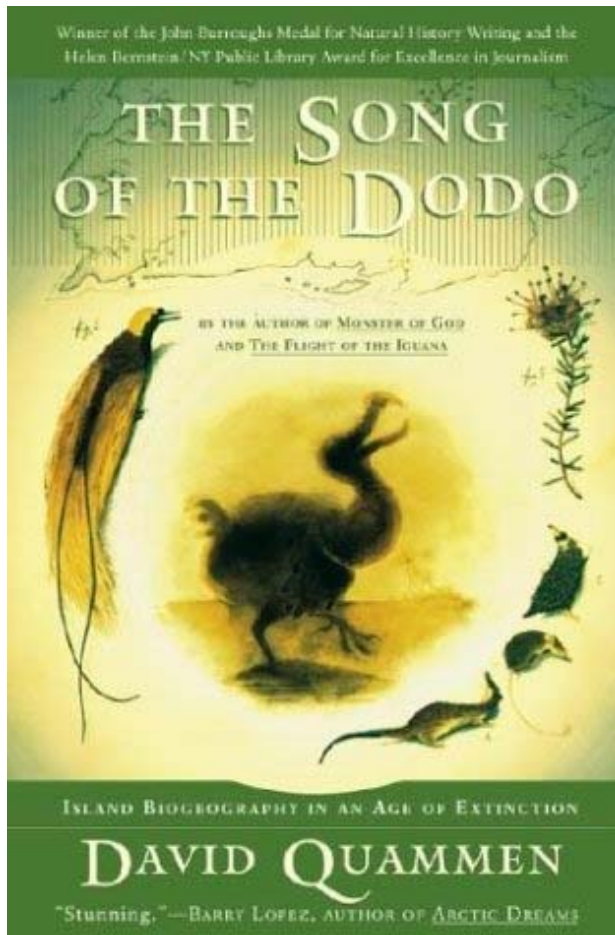
Biogeography-Based Optimization

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Outline

1. Biogeography
2. Optimization
3. Other Population-Based Optimizers
4. Benchmark Functions & Results
5. Sensor Selection & Results
6. Conclusion

Biogeography

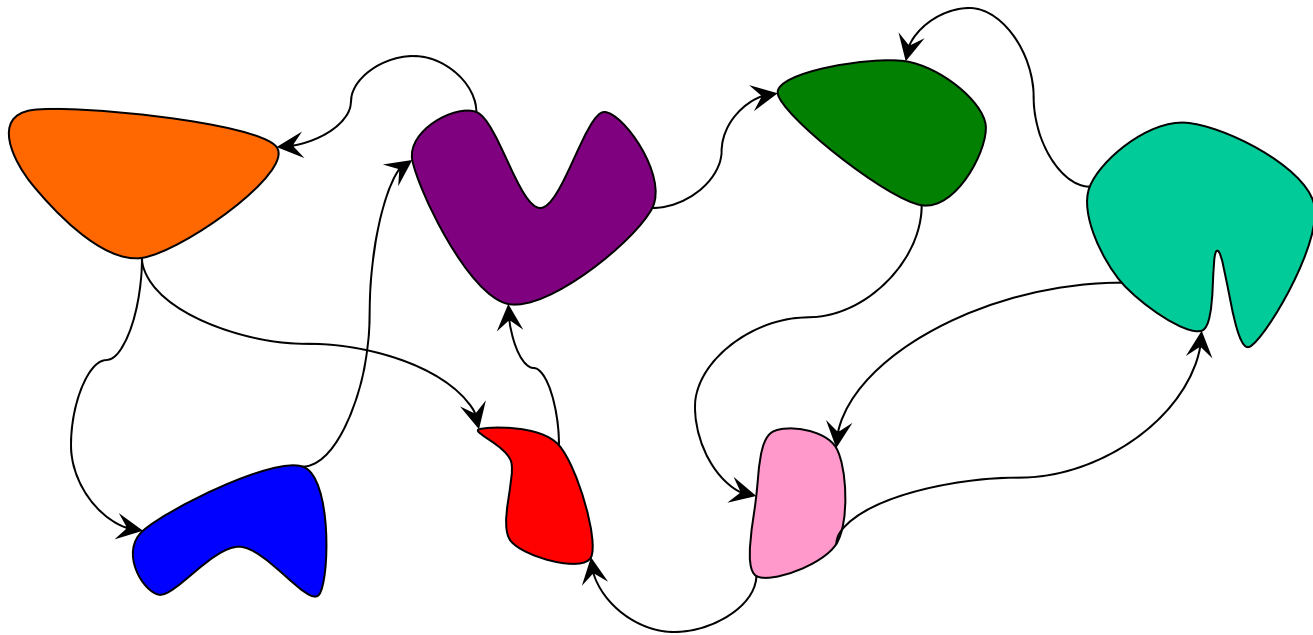


The study of the geographic distribution of biological organisms



- Mauritius
- 1600s

Biogeography



Species migrate between “islands” via flotsam, wind, flying, swimming, ...

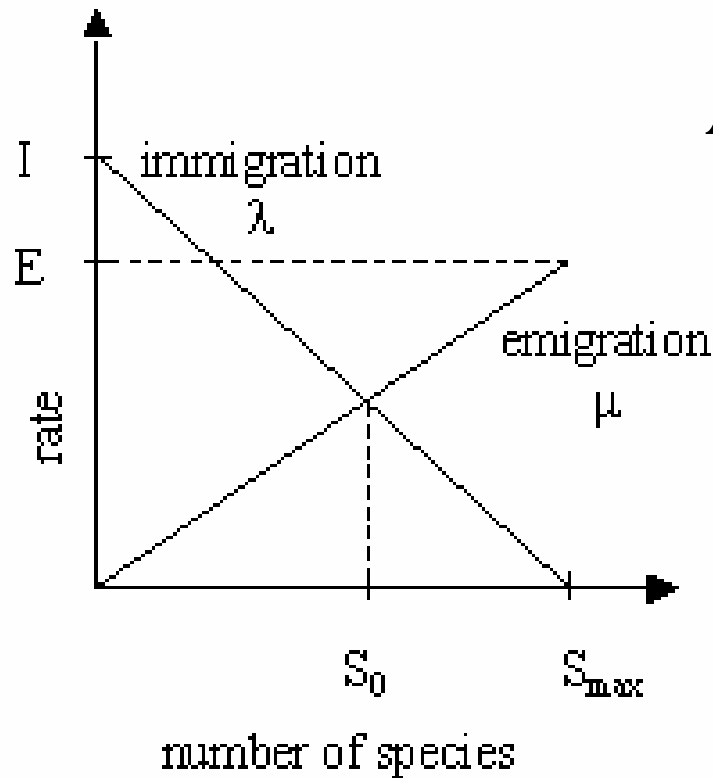
Biogeography

- Habitat Suitability Index (HSI):
Some islands are more suitable for habitation than others



- Suitability Index Variables (SIVs):
Habitability is related to features such as rainfall, topography, diversity of vegetation, temperature, etc.

Biogeography



As habitat suitability improves:

- The species count increases
- Emigration increases (more species exit the habitat)
- Immigration decreases (fewer species come into the habitat)

Biogeography

P_s = probability that habitat contains S species

S species at time t , and
no migration occurred

$$P_s(t + \Delta t) = P_s(t)(1 - \lambda_s \Delta t - \mu_s \Delta t) +$$
$$\underbrace{P_{s-1}(t)\lambda_{s-1}\Delta t}_{S-1 \text{ species at time } t, \text{ and } 1 \text{ species immigrated}} + \underbrace{P_{s+1}(t)\mu_{s+1}\Delta t}_{S+1 \text{ species at time } t, \text{ and } 1 \text{ species emmigrated}}$$

$S-1$ species at time t , and
1 species immigrated

$S+1$ species at time t , and
1 species emmigrated

Biogeography

Convert the difference equation into a differential equation

$$\dot{P}_s = \begin{cases} -(\lambda_s + \mu_s)P_s + \mu_{s+1}P_{s+1} & S = 0 \\ -(\lambda_s + \mu_s)P_s + \lambda_{s-1}P_{s-1} + \mu_{s+1}P_{s+1} & S = 1, \dots, S_{\max} - 1 \\ -(\lambda_s + \mu_s)P_s + \lambda_{s-1}P_{s-1} & S = S_{\max} \end{cases}$$

$(S_{\max} + 1)$ coupled differential equations that can be combined into a single matrix equation.

Biogeography

$$\dot{P} = AP$$

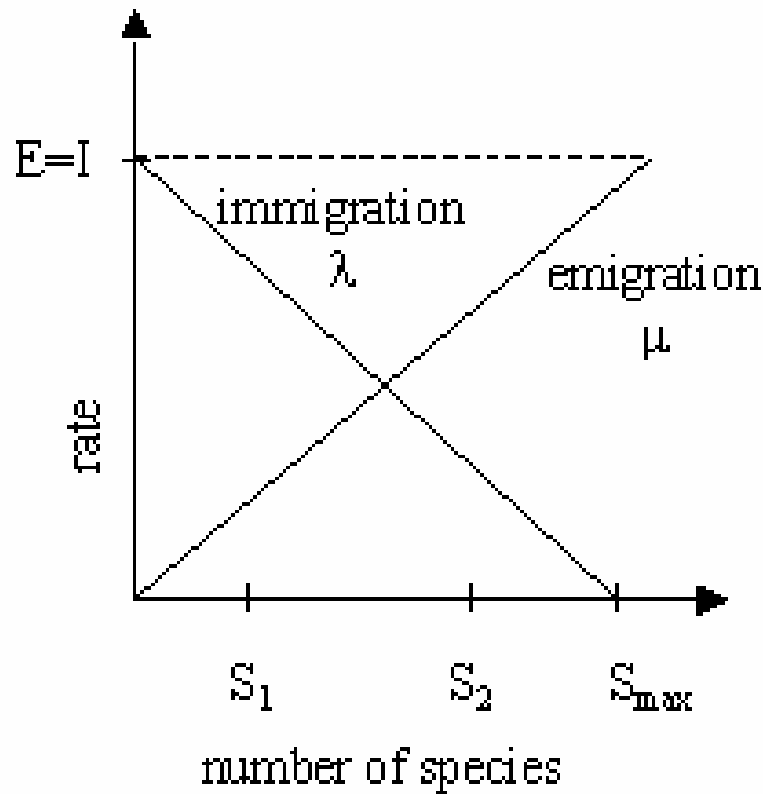
$$A = \begin{bmatrix} -(\lambda_0 + \mu_0) & \mu_1 & 0 & \dots & 0 \\ \lambda_0 & -(\lambda_1 + \mu_1) & \mu_2 & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ \vdots & \vdots & \lambda_{n-2} & -(\lambda_{n-1} + \mu_{n-1}) & \mu_n \\ 0 & \dots & 0 & \lambda_{n-1} & -(\lambda_n + \mu_n) \end{bmatrix}$$

Biogeography

Suppose $E=I$. Then $\mu_k = Ek / n$

$$\lambda_k = E(1 - k / n)$$

where $k = \text{species count}$, $n = S_{\max}$



Biogeography

$$A = E \begin{bmatrix} -1 & 1/n & 0 & \dots & 0 \\ n/n & -1 & 2/n & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ \vdots & \vdots & 2/n & -1 & n/n \\ 0 & \dots & 0 & 1/n & -1 \end{bmatrix}$$

$$= EA'$$

$$\dot{P} = AP$$

So the population reaches equilibrium when P is equal to the eigenvector corresponding to the zero eigenvalue of A

Biogeography

$$P(\infty) = \frac{v}{\sum v_i}$$

$$v = [v_1 \quad \cdots \quad v_{n+1}]^T$$

$$v_i = \begin{cases} \frac{n!}{(n-1-i)!(i-1)!} & (i = 1, \dots, \text{ceil}((n+1)/2)) \\ v_{n+2-i} & (i = \text{ceil}((n+1)/2) + 1, \dots, n+1) \end{cases}$$

Biogeography-Based Optimization

1. Initialize a set of solutions to a problem.
2. Compute “fitness” (HSI) for each solution.
3. Compute S , λ , and μ for each solution.
4. Modify habitats (migration) based on λ , μ .
5. Mutation based on probability.
6. Typically we implement elitism.
7. Go to step 2 for the next iteration if needed.

Benchmark Functions

14 standard benchmark functions were used to evaluate BBO relative to other optimizers.

- Ackley
- Fletcher-Powell
- Griewank
- Penalty Function #1
- Penalty Function #2
- Quartic
- Rastrigin
- Rosenbrock
- Schwefel 1.2
- Schwefel 2.21
- Schwefel 2.22
- Schwefel 2.26
- Sphere
- Step

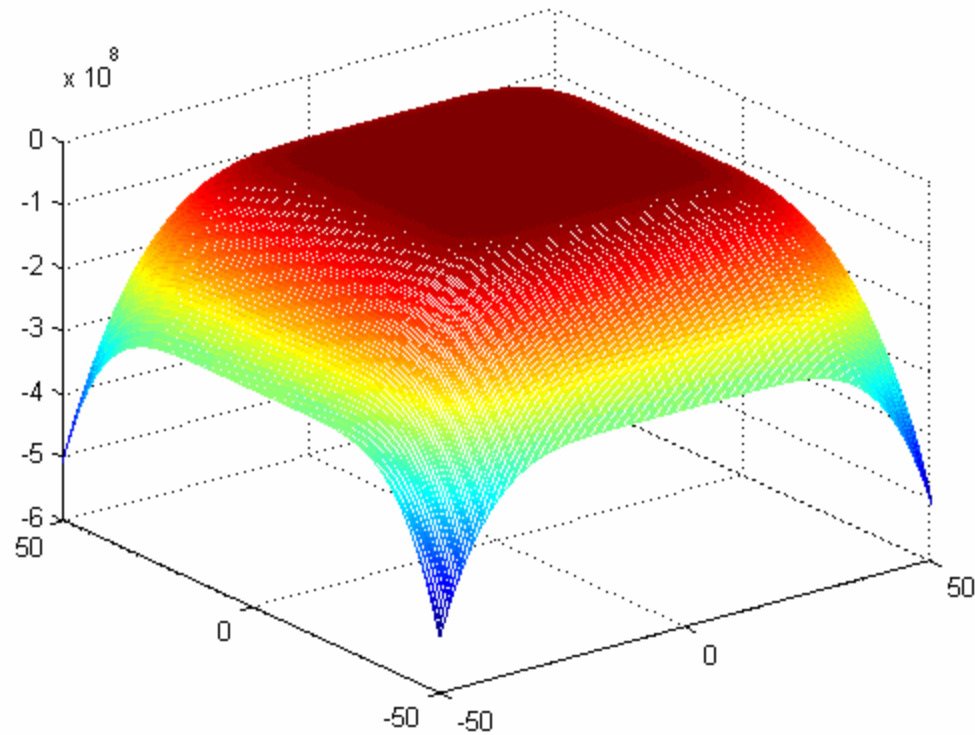
Benchmark Functions

Functions can be categorized as

- **Separable** or **nonseparable** – for example, $(x+y)$ vs. xy
- **Regular** or **irregular** – for example, $\sin x$ vs. $\text{abs}(x)$
- **Unimodal** or **multimodal** – for example, x^2 vs. $\cos x$

Benchmark Functions

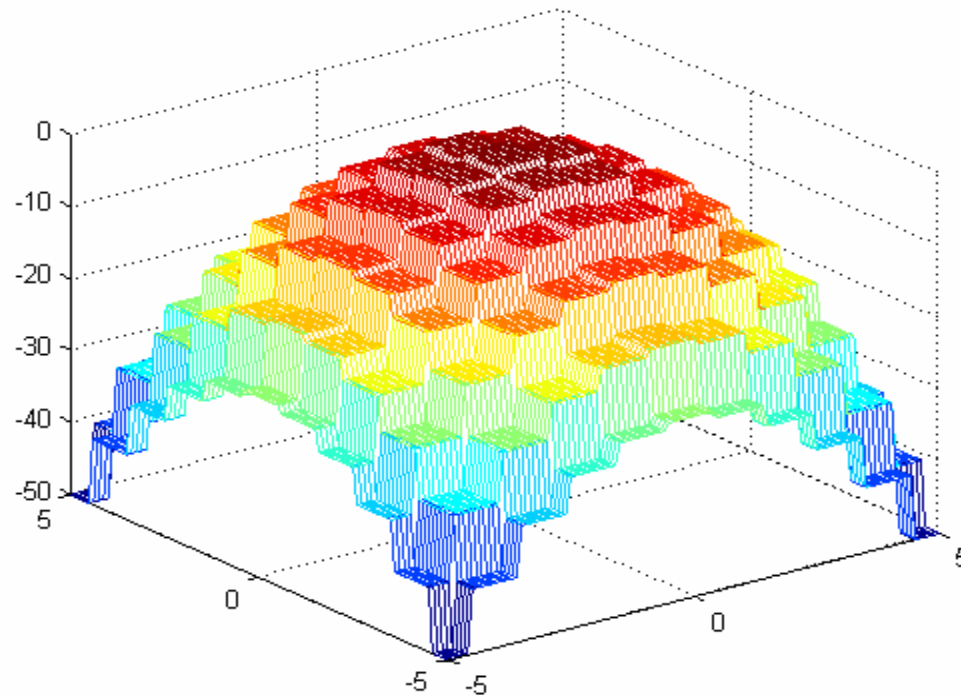
Penalty function #1:
nonseparable, regular, unimodal



Benchmark Functions

Step function: $f(x) = \sum_{i=1}^n [\text{floor}(x_i + 0.5)]^2$

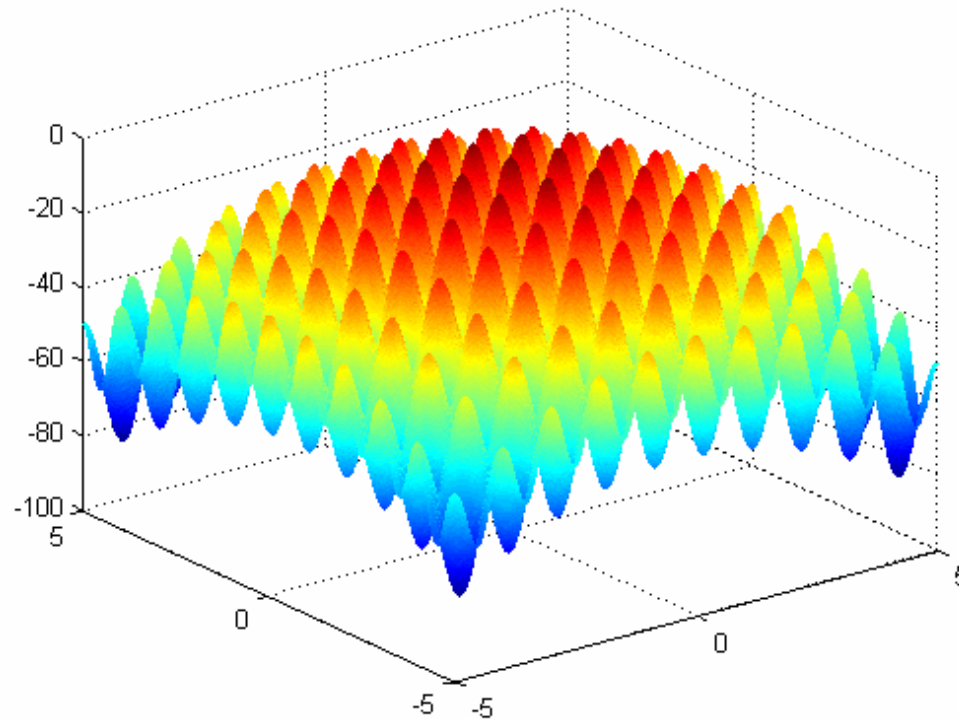
separable, irregular, unimodal



Benchmark Functions

$$\text{Rastrigin: } f(x) = 10n + \sum_{i=1}^n [x_i^2 - 10 \cos(2\pi x_i)]$$

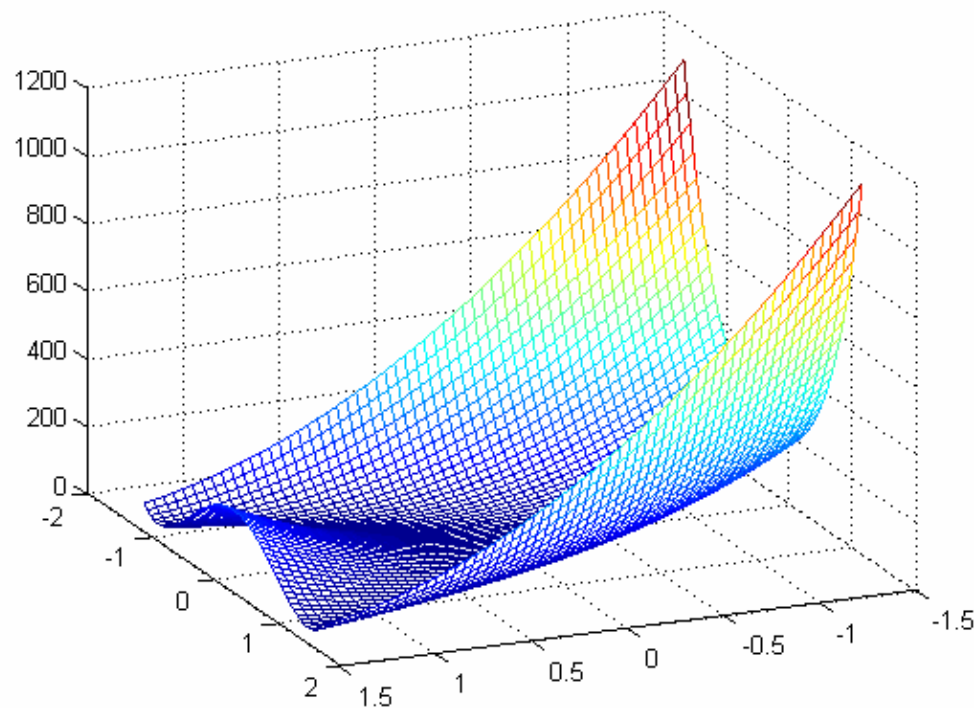
nonseparable, regular, multimodal



Benchmark Functions

$$\textit{Rosenbrock}: f(x) = \sum_{i=1}^{n-1} [100(x_{i+1} - x_i^2)^2 + (x_i - 1)^2]$$

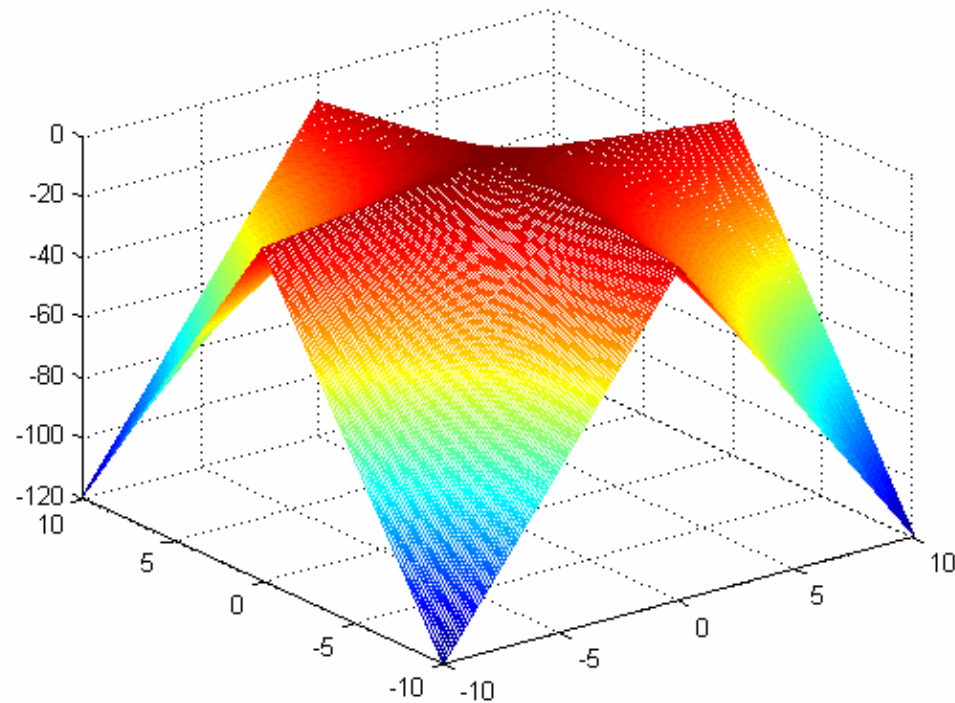
nonseparable, regular, unimodal



Benchmark Functions

Schwefel 2.22: $f(x) = \sum_{i=1}^n |x_i| + \prod_{i=1}^n |x_i|$

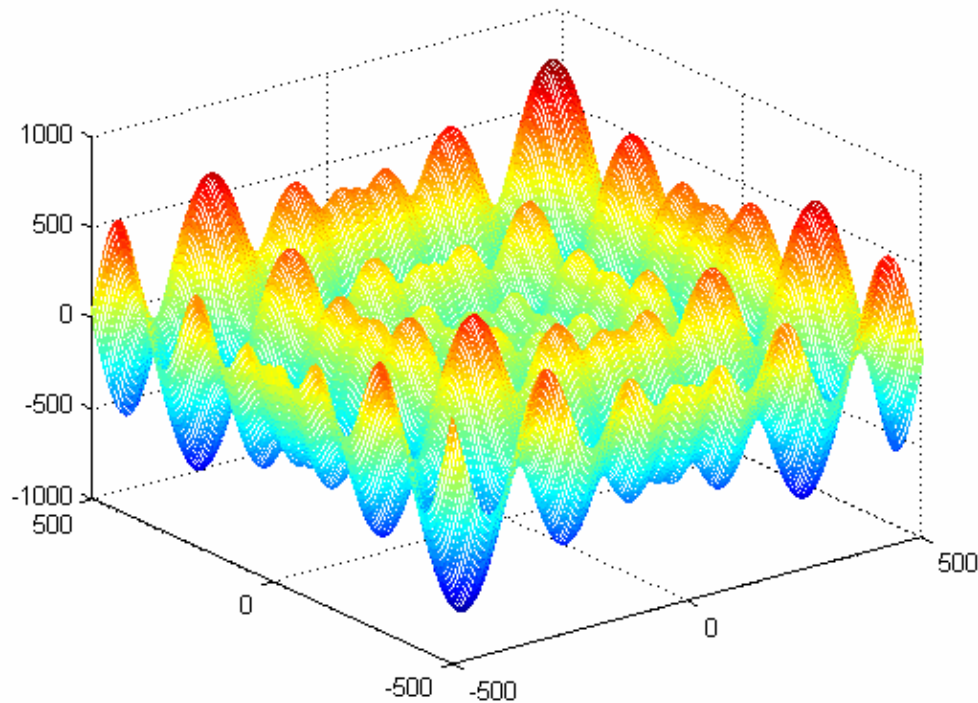
nonseparable, irregular, unimodal



Benchmark Functions

Schwefel 2.26: $f(x) = -\sum_{i=1}^n x_i \sin \sqrt{|x_i|}$

separable, irregular, multimodal



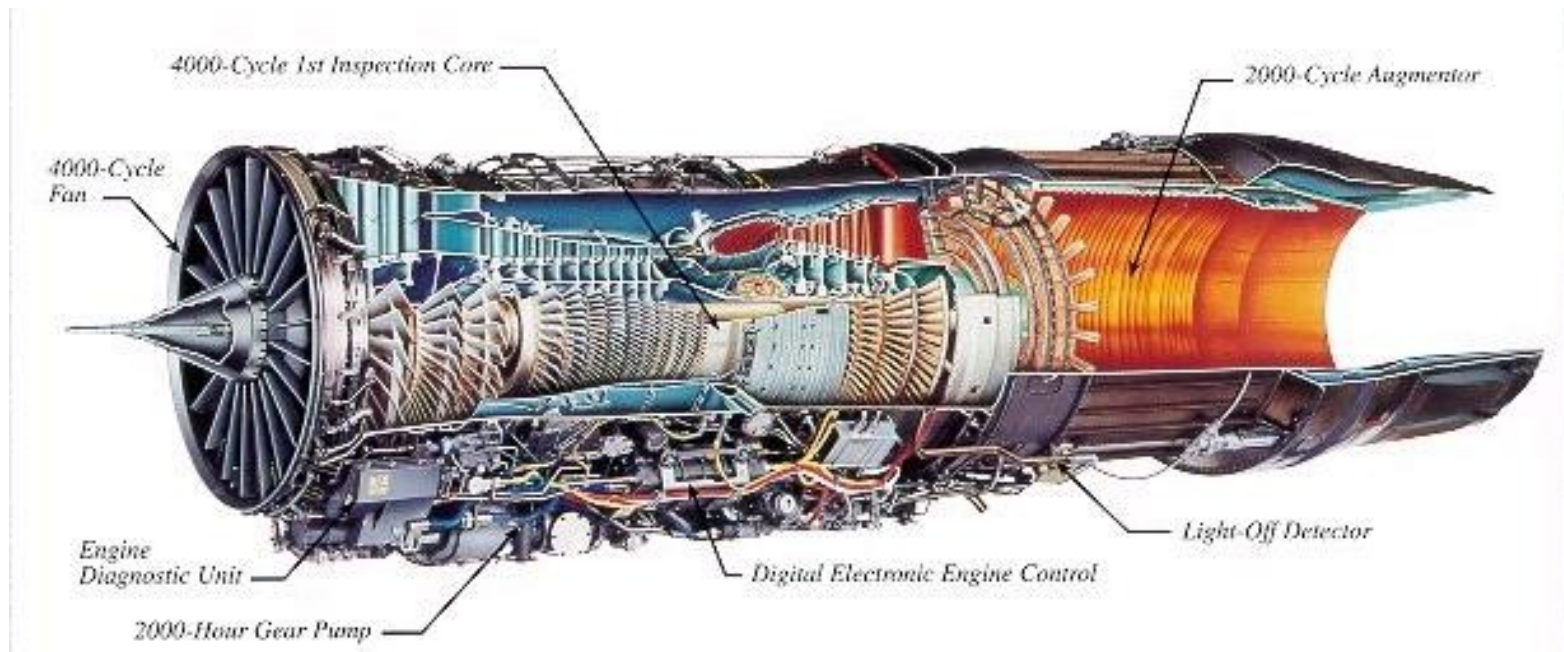
Optimization Algorithms

- Ant colony optimization (ACO)
- Biogeography-based optimization (BBO)
- Differential evolution (DE)
- Evolutionary strategy (ES)
- Genetic algorithm (GA)
- Population-based incremental learning (PBIL)
- Particle swarm optimization (PSO)
- Stud genetic algorithm (SGA)

| | <i>ACO</i> | <i>BBO</i> | <i>DE</i> | <i>ES</i> | <i>GA</i> | <i>PBIL</i> | <i>PSO</i> | <i>SGA</i> |
|----------------------|------------|------------|-----------|-----------|-----------|-------------|------------|------------|
| <i>Ackley</i> | 182 | 100 | 146 | 197 | 197 | 232 | 192 | 103 |
| <i>Fletcher</i> | 1013 | 100 | 385 | 494 | 415 | 917 | 799 | 114 |
| <i>Griewank</i> | 162 | 117 | 272 | 696 | 516 | 2831 | 1023 | 100 |
| <i>Penalty 1</i> | 2.2E7 | 1.2E4 | 9.7E4 | 1.3E6 | 2.5E5 | 2.8E7 | 2.1E6 | 100 |
| <i>Penalty 2</i> | 5.0E5 | 715 | 5862 | 4.2E4 | 1.1E4 | 5.4E5 | 6.4E4 | 100 |
| <i>Quartic</i> | 3213 | 262 | 1176 | 7008 | 2850 | 4.8E4 | 8570 | 100 |
| <i>Rastrigin</i> | 454 | 100 | 397 | 536 | 421 | 634 | 470 | 134 |
| <i>Rosenbrock</i> | 1711 | 102 | 253 | 716 | 428 | 1861 | 516 | 100 |
| <i>Schwefel 1.2</i> | 202 | 100 | 391 | 425 | 166 | 606 | 592 | 110 |
| <i>Schwefel 2.21</i> | 161 | 100 | 227 | 162 | 184 | 265 | 179 | 146 |
| <i>Schwefel 2.22</i> | 688 | 100 | 290 | 1094 | 500 | 861 | 665 | 142 |
| <i>Schwefel 2.26</i> | 108 | 118 | 137 | 140 | 142 | 177 | 142 | 100 |
| <i>Sphere</i> | 1347 | 100 | 250 | 910 | 906 | 2785 | 1000 | 109 |
| <i>Step</i> | 248 | 112 | 302 | 813 | 551 | 3271 | 1161 | 100 |

Average performance of 100 simulations ($n = 50$)

Aircraft Engine Sensor Selection



Health estimation

- Better maintenance
- Better control performance

Aircraft Engine Sensor Selection

What sensors should we use?

- Measure pressures, temperatures, speeds
- A total of 11 sensors; some can be duplicated
- Estimate efficiencies and airflow capacities
- Optimize a combination of estimation accuracy and financial cost
- Use a Kalman filter for health estimation

Aircraft Engine Sensor Selection

Suppose we want to pick N objects out of K classes while choosing from each class no more than M times.

Example: We have red balls, blue balls, and green balls ($K=3$). We want to pick 4 balls ($N=4$) with each color chosen no more than twice ($M=2$).

6 Possibilities: {B, B, G, G}, {R, B, G, G},
{R, B, B, G}, {R, R, G, G}, {R, R, B, G},
{R, R, B, B}

Aircraft Engine Sensor Selection

Pick N objects out of K classes while choosing from each class no more than M times.

$$\begin{aligned}q(x) &= (1 + x + x^2 + \dots + x^M)^K \\ &= 1 + q_1 x + q_2 x^2 + \dots + x^{MK}\end{aligned}$$

Multinomial theorem: The number of unique combinations is equal to q_N (order independent)

Aircraft Engine Sensor Selection

Pick 20 objects out of 11 classes while choosing from each class no more than 4 times.

$$\begin{aligned}q(x) &= (1 + x + x^2 + x^3 + x^4)^{11} \\ &= 1 + \dots + 3,755,070 x^{20} + \dots\end{aligned}$$

21 hours of CPU time for an exhaustive search.

So we need a quick suboptimal search strategy.

Aircraft Engine Sensor Selection

| | ACO | BBO | DE | ES | GA | PBIL | PSO | SGA |
|------|------|-------------|------|------|------|------|------|------|
| Mean | 8.22 | 8.01 | 8.06 | 8.15 | 8.04 | 8.18 | 8.14 | 8.02 |
| Best | 8.12 | 7.19 | 7.60 | 8.05 | 8.02 | 8.80 | 8.06 | 8.02 |

Average and best performance over 100 Monte Carlo simulations. Computational savings = 99.99% (21 hours → 8 seconds).

Conclusion

- A new biologically-motivated optimizer
- Paper and Matlab code is at <http://academic.csuohio.edu/simond/bbo>

Future Work

- Applications
- Convergence
- Dynamic/noisy fitness functions
- Extinction is not the same as emigration
- Take island proximity into account
- Model species populations (demographics)
- Species age affects extinction and emigration

Future Work

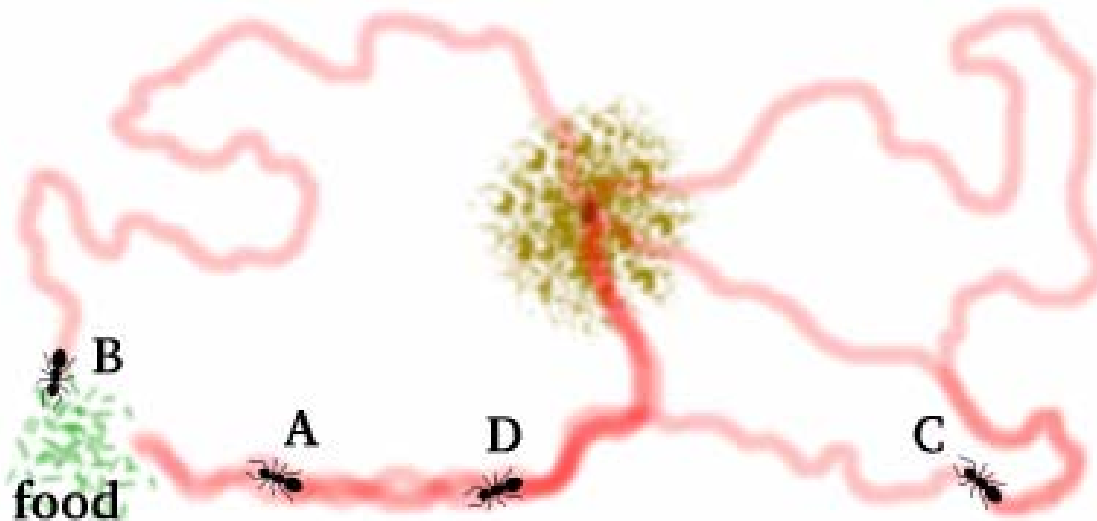
- Migration curves are probably convex, and vary between islands
- Continuous BBO
- Connections between BBO and other Eas
- Migration varies with species mobility
- Predator/prey relationships
- Population sizes
- Constrained BBO
- Multiobjective BBO

Future Work

- Number of islands
- Combination with other EAs
 - Tabu search, particle swarm optimization, use of global information, etc.
 - Local memory of past performance for each island
 - Fuzzy fitness functions

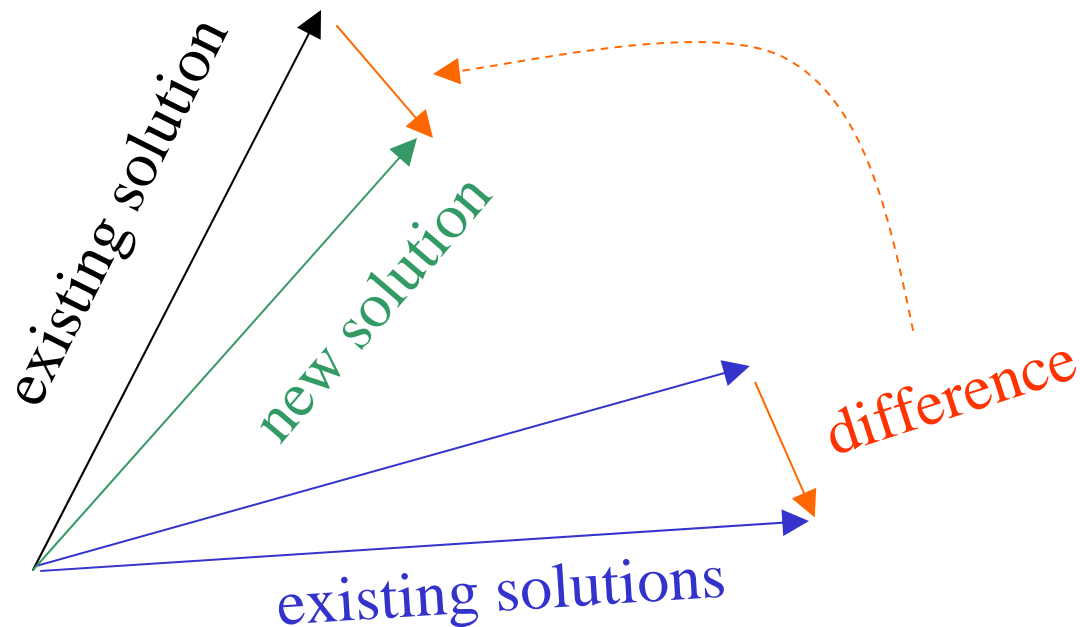
Other optimization methods

Ant colony optimization: Based on the pheromone deposition of ants



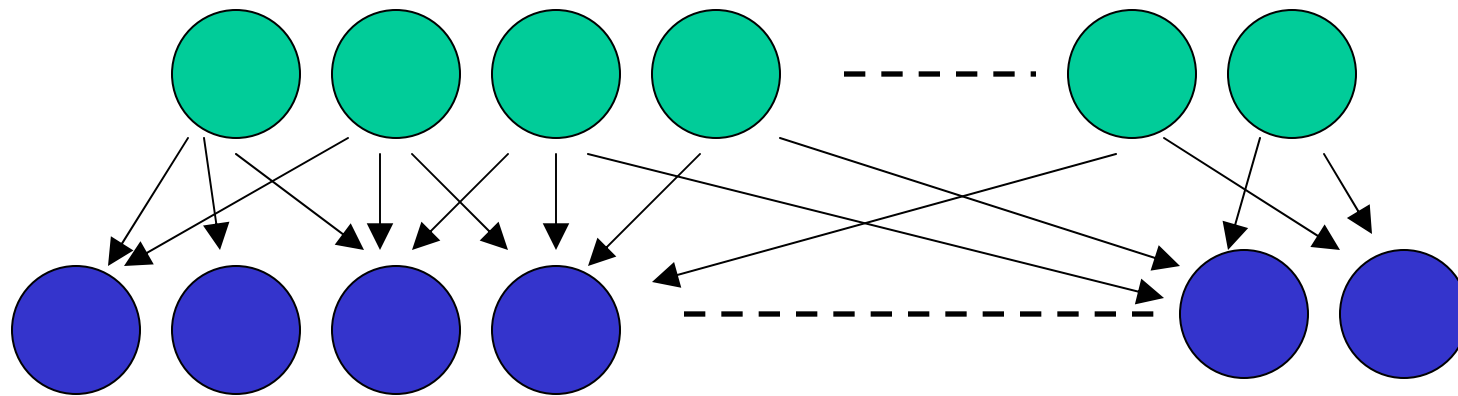
Other optimization methods

Differential evolution: Based on simple difference-based modification of solutions



Other optimization methods

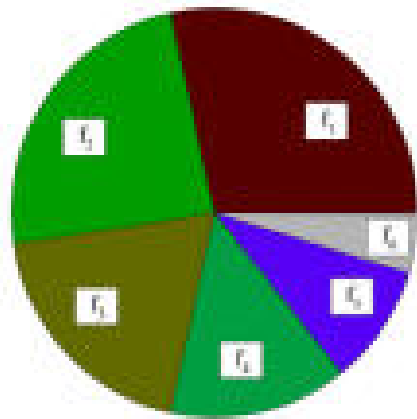
Evolutionary Strategy: Based on multiple parents contributing to offspring



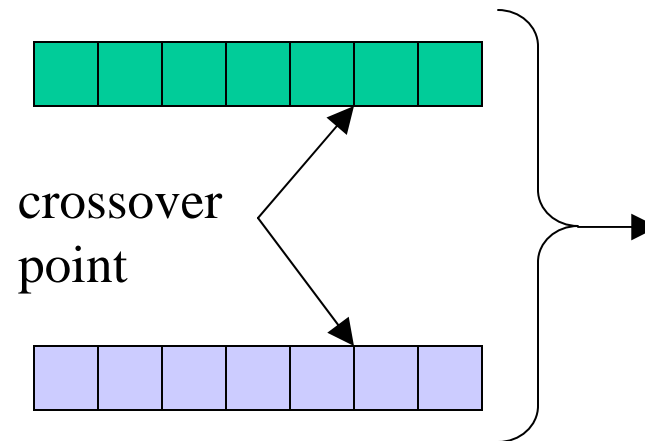
The most fit offspring become the next generation of parents

Other optimization methods

Genetic algorithms: Based on natural selection in biological evolution



selection



parents



children

Other optimization methods

Particle swarm optimization: Based on the swarming behavior of birds, fish, etc.



Each particle (solution) learns from its neighbors and adjusts itself accordingly

