

Figure 2.2 Nexys 4 DDR board.

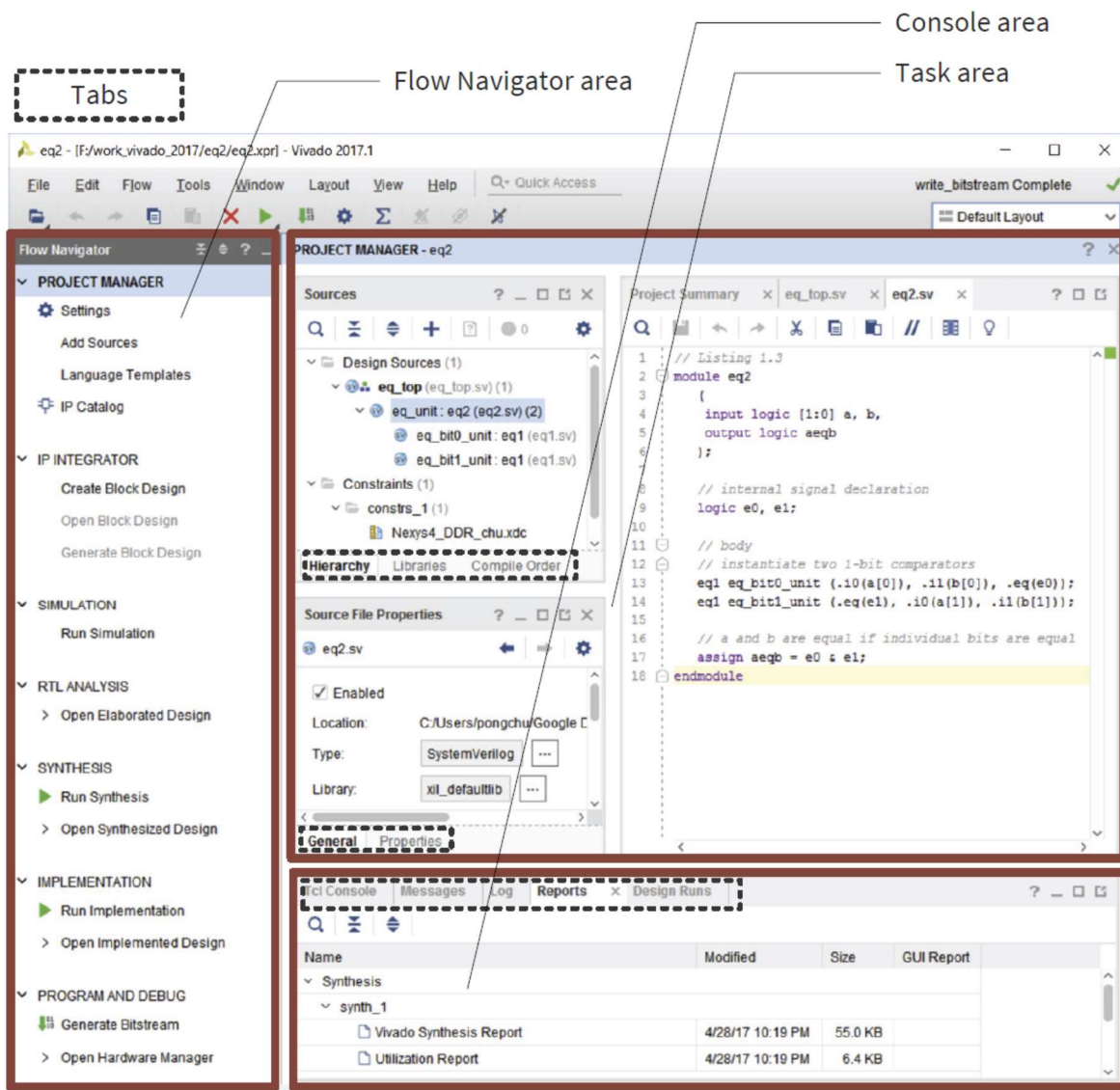


Figure 2.4 Vivado window.

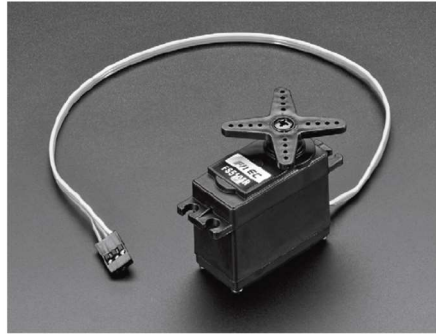


Figure 13.3 Servo motor.

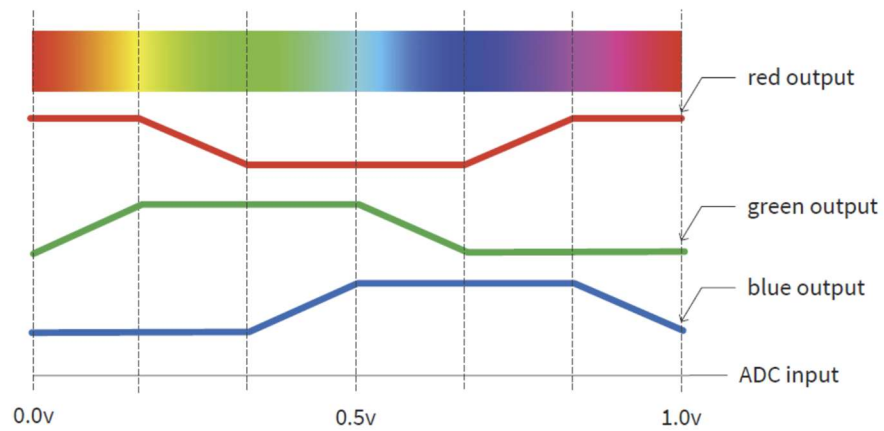


Figure 13.5 "Rainbow" spectrum.

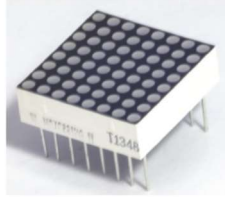


Figure 14.2 An 8-by-8 LED matrix



Figure 16.9 Wii Nunchuk and adaptor.

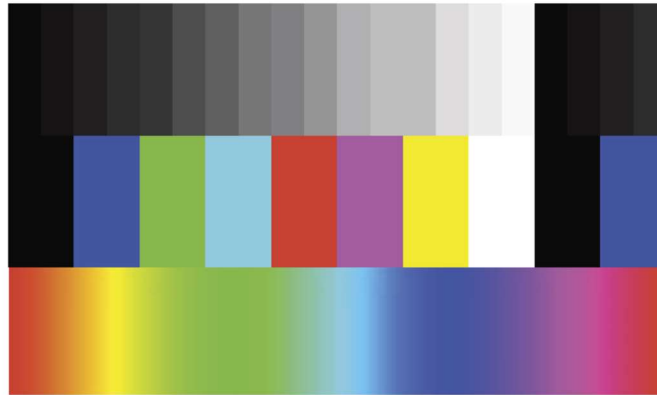
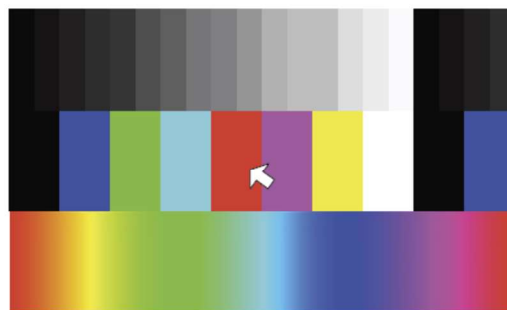


Figure 20.9 Bar testing screen.



(a) Full-screen and sprite frames



(b) Chroma-key blended frame

Figure 21.3 Chroma-key demonstration.

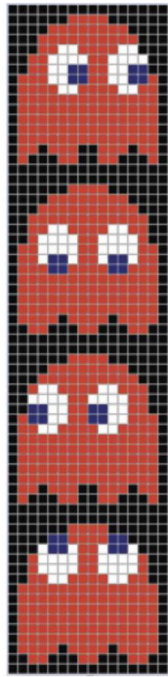


Figure 22.4 Ghost sprites.

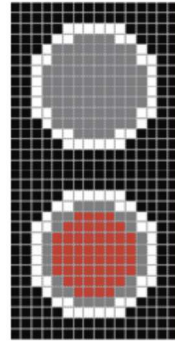


Figure 22.5 LED sprites.

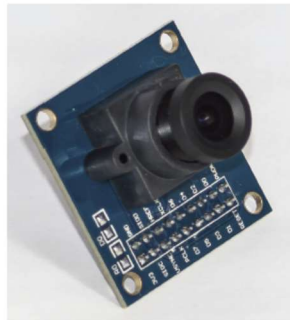


Figure 24.2 OV7670 camera module.